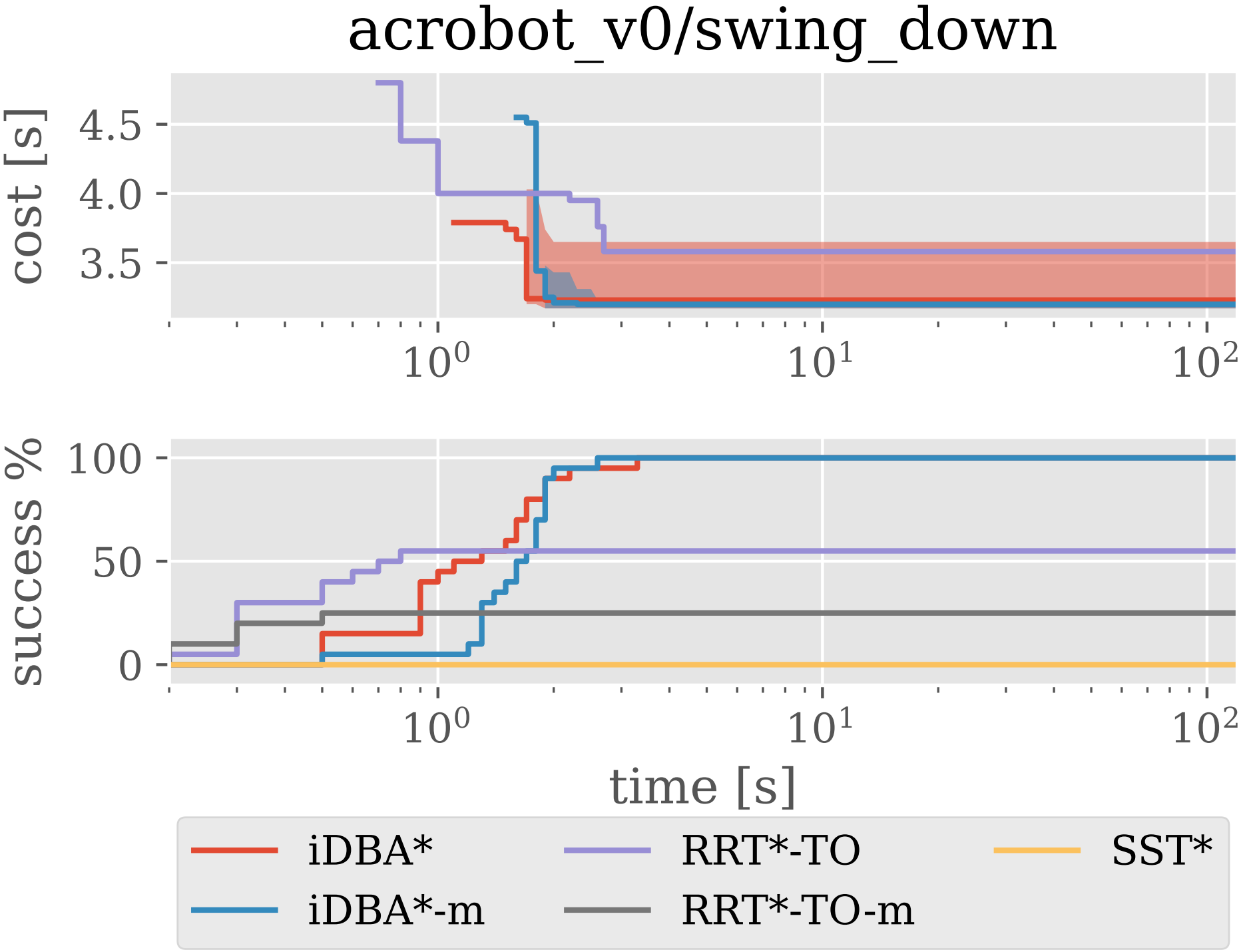
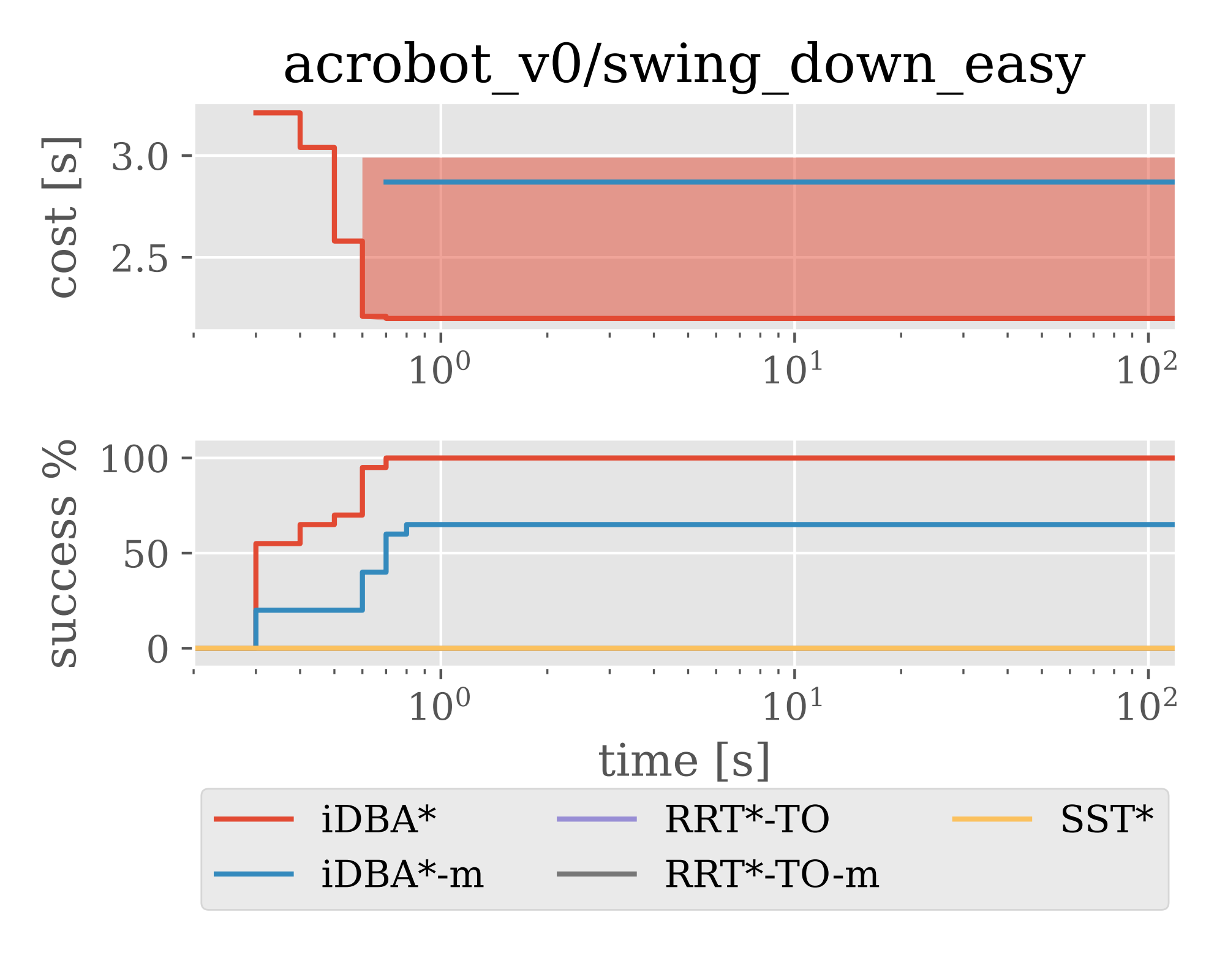
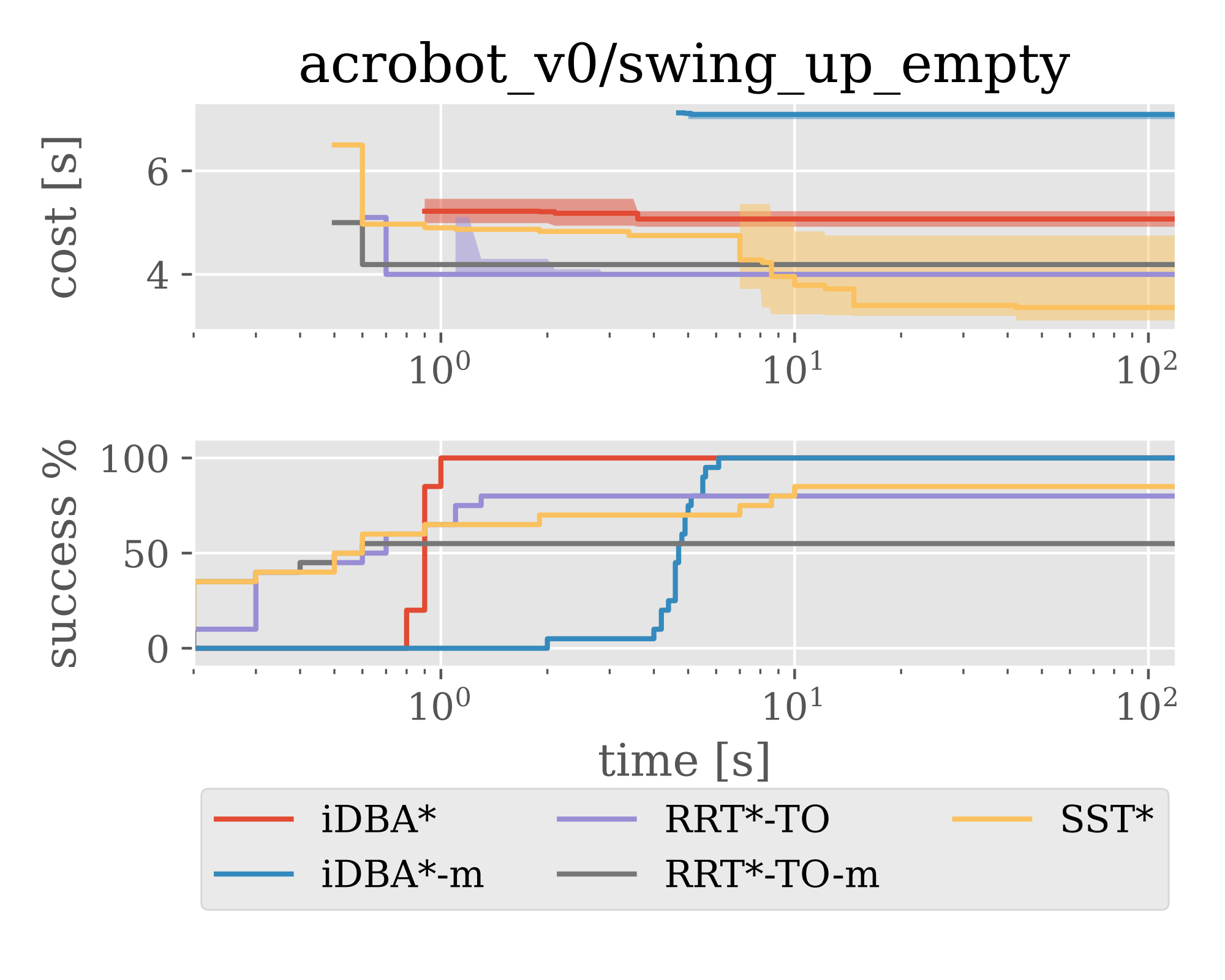
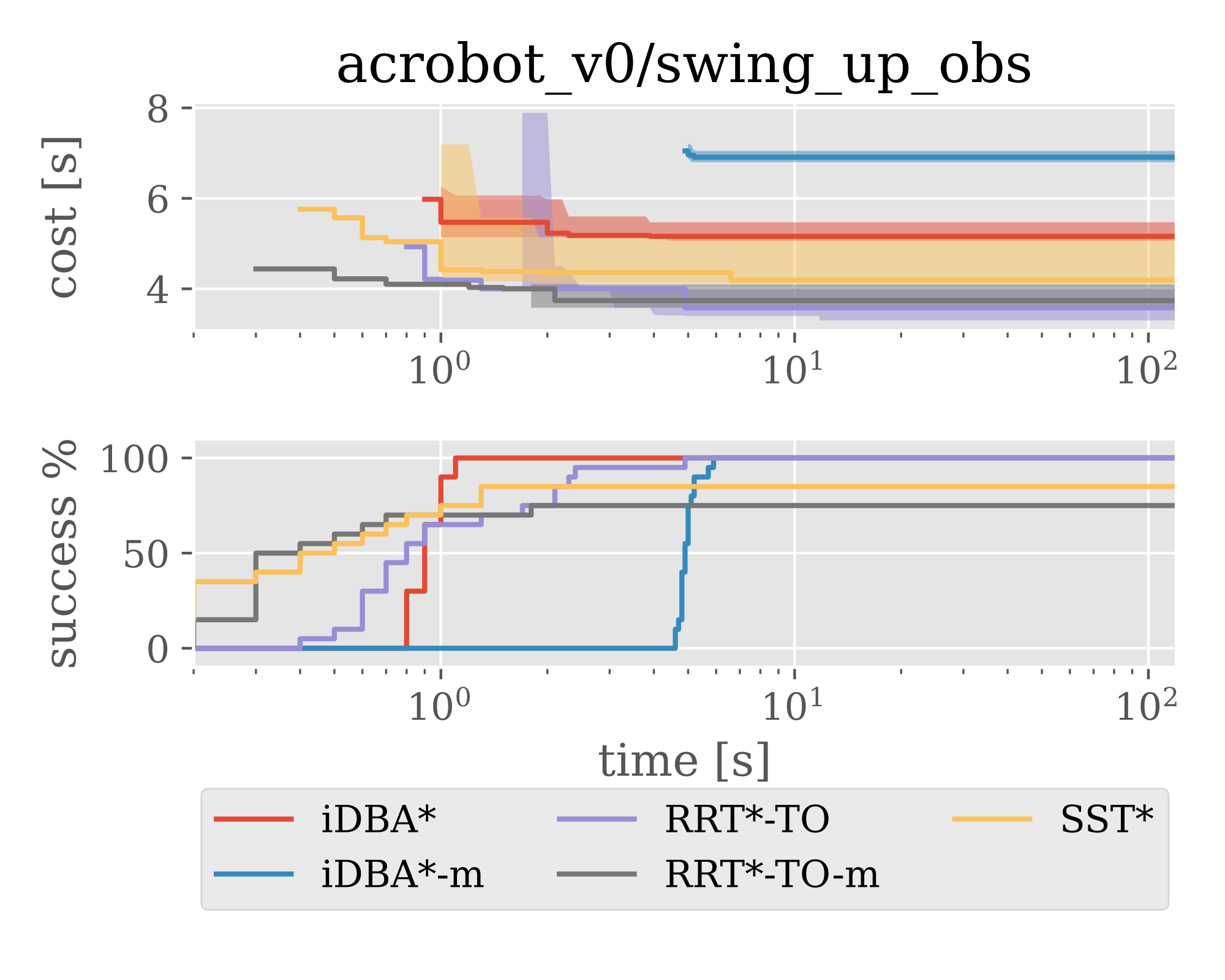
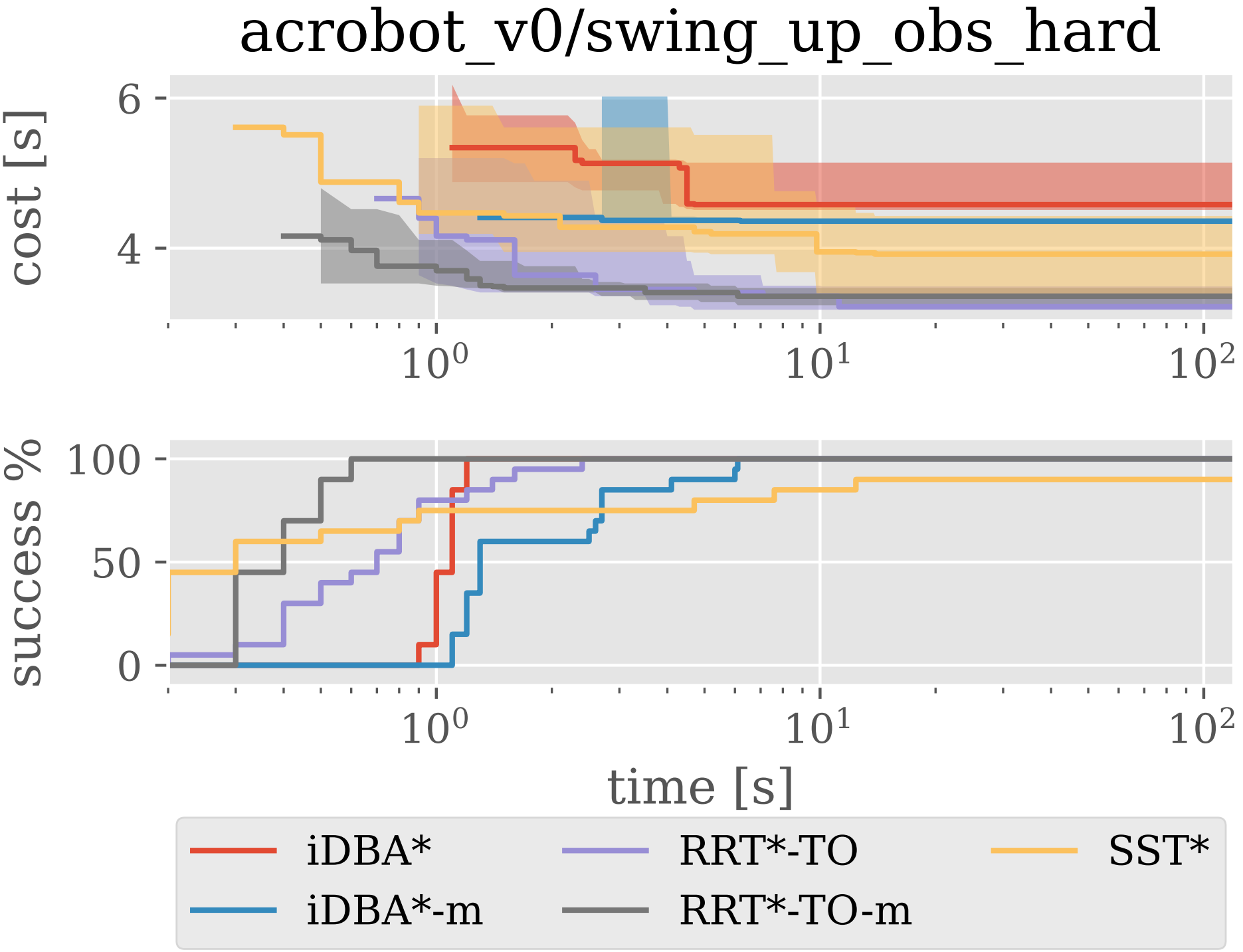
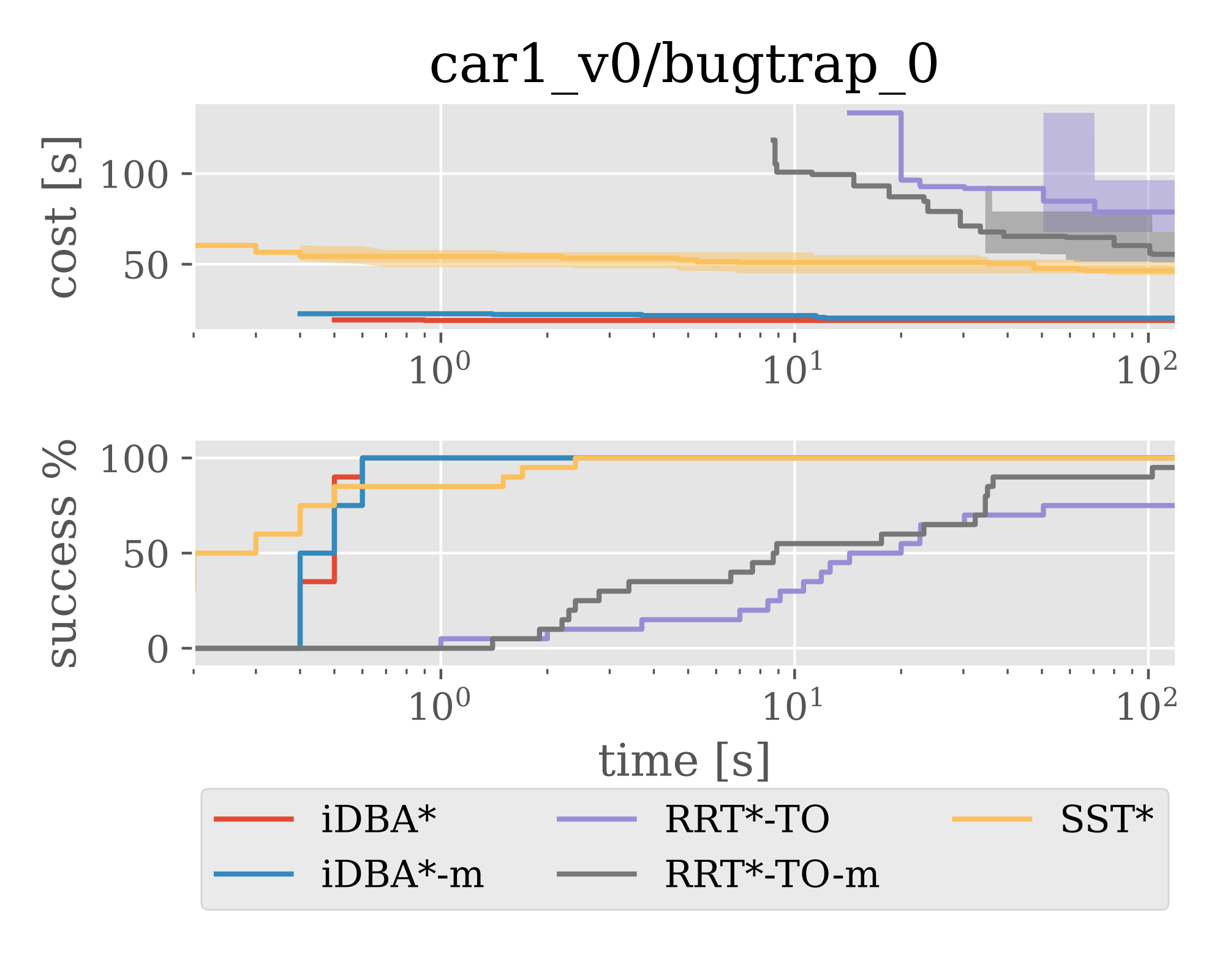

acrobot_v0/swing_down
cost [s]
4.5
4.0
3.5
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

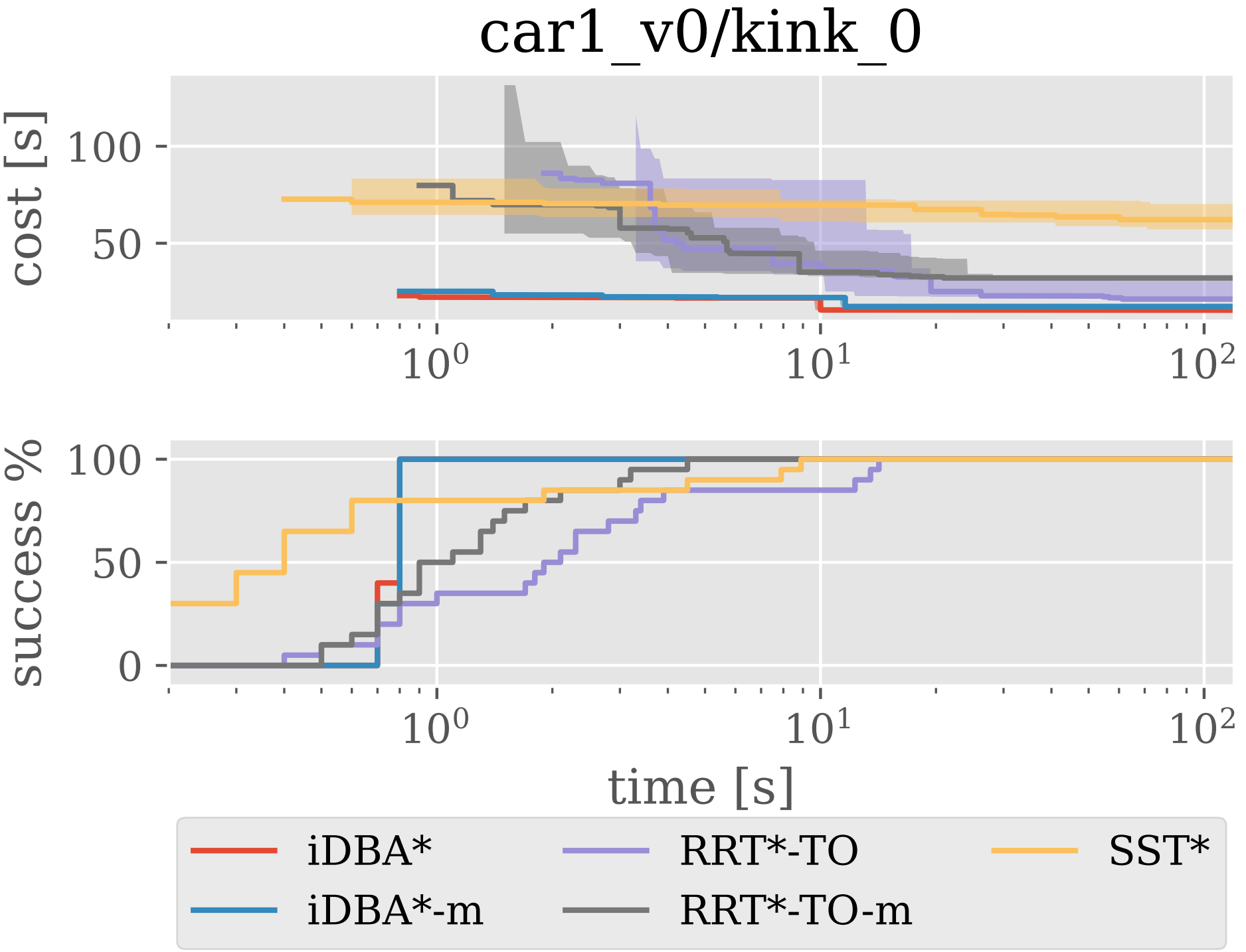

acrobot_v0/swing_down_easy
cost [s]
3.0
2.5
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

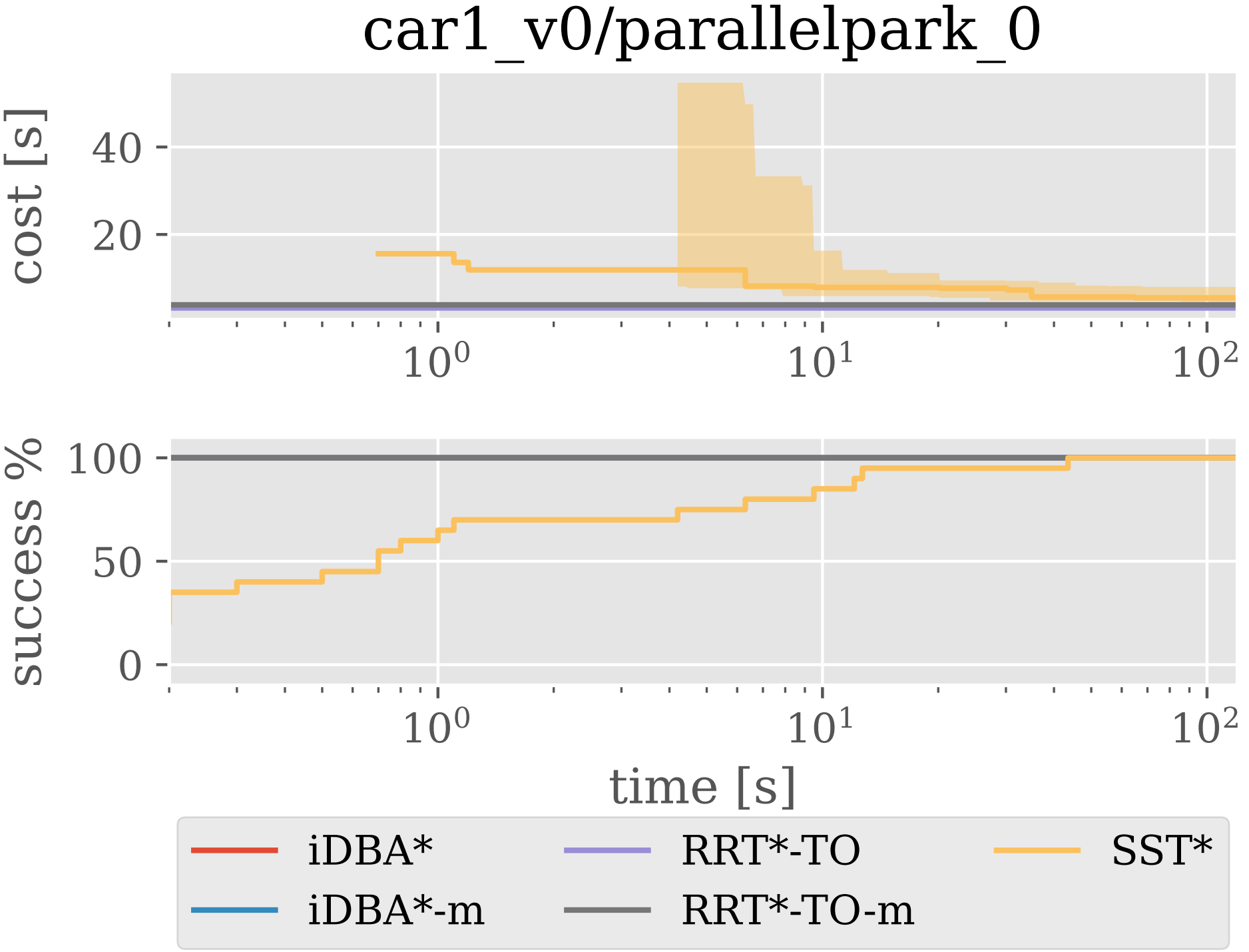

acrobot_v0/swing_up_empty
cost [s]
6
4
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

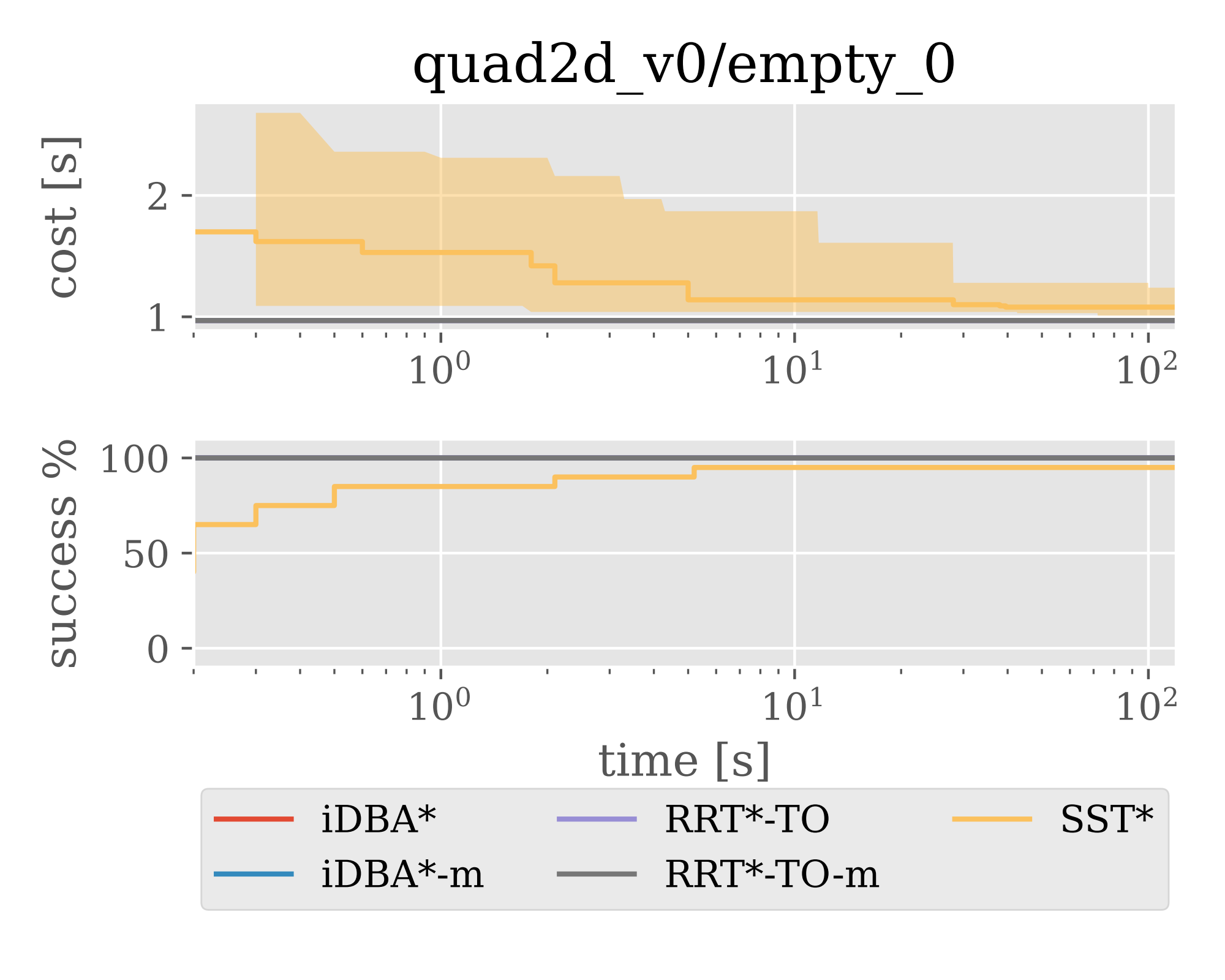

acrobot_v0/swing_up_obs
cost [s]
8
6
4
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

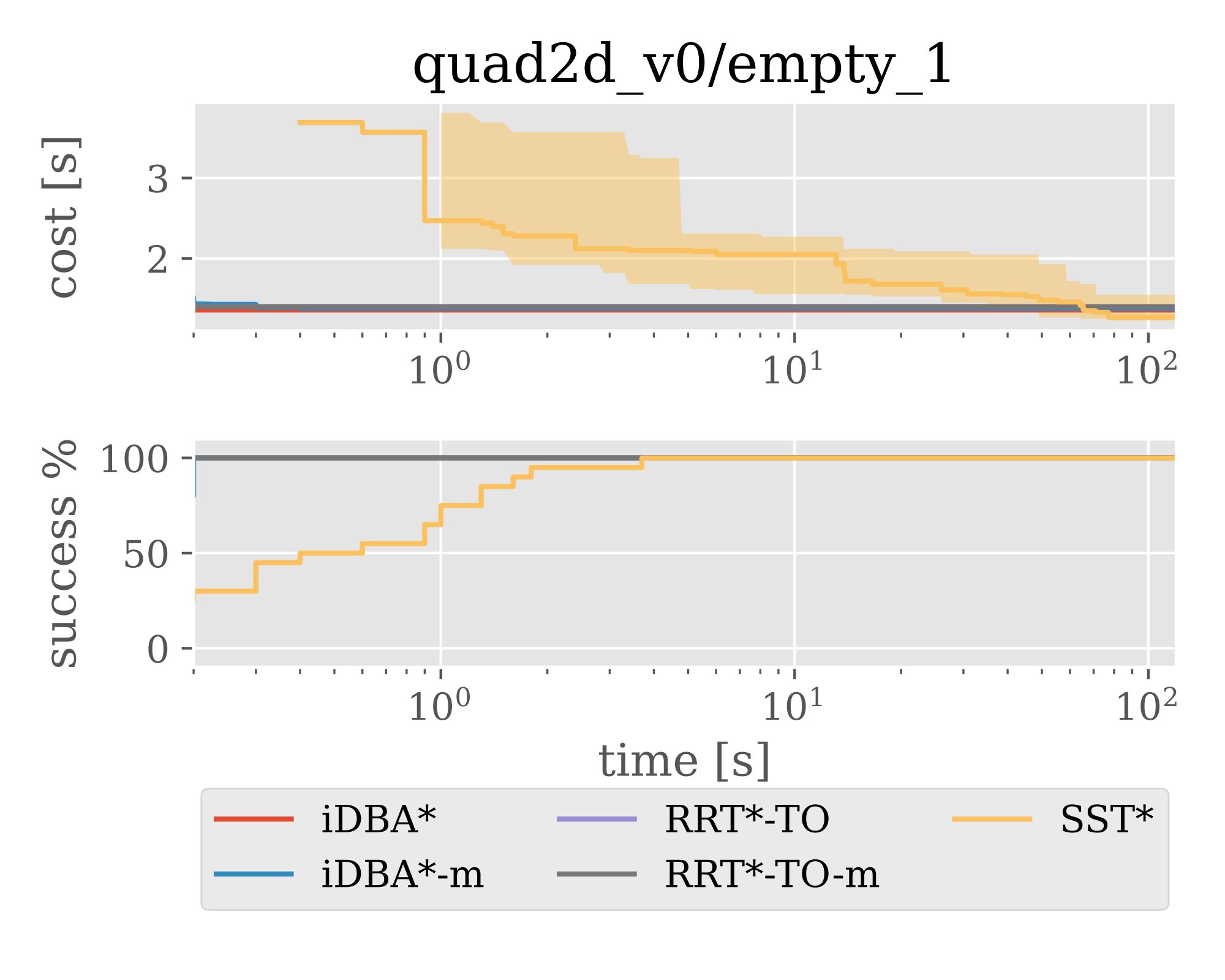

acrobot_v0/swing_up_obs_hard
cost [s]
6
4
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

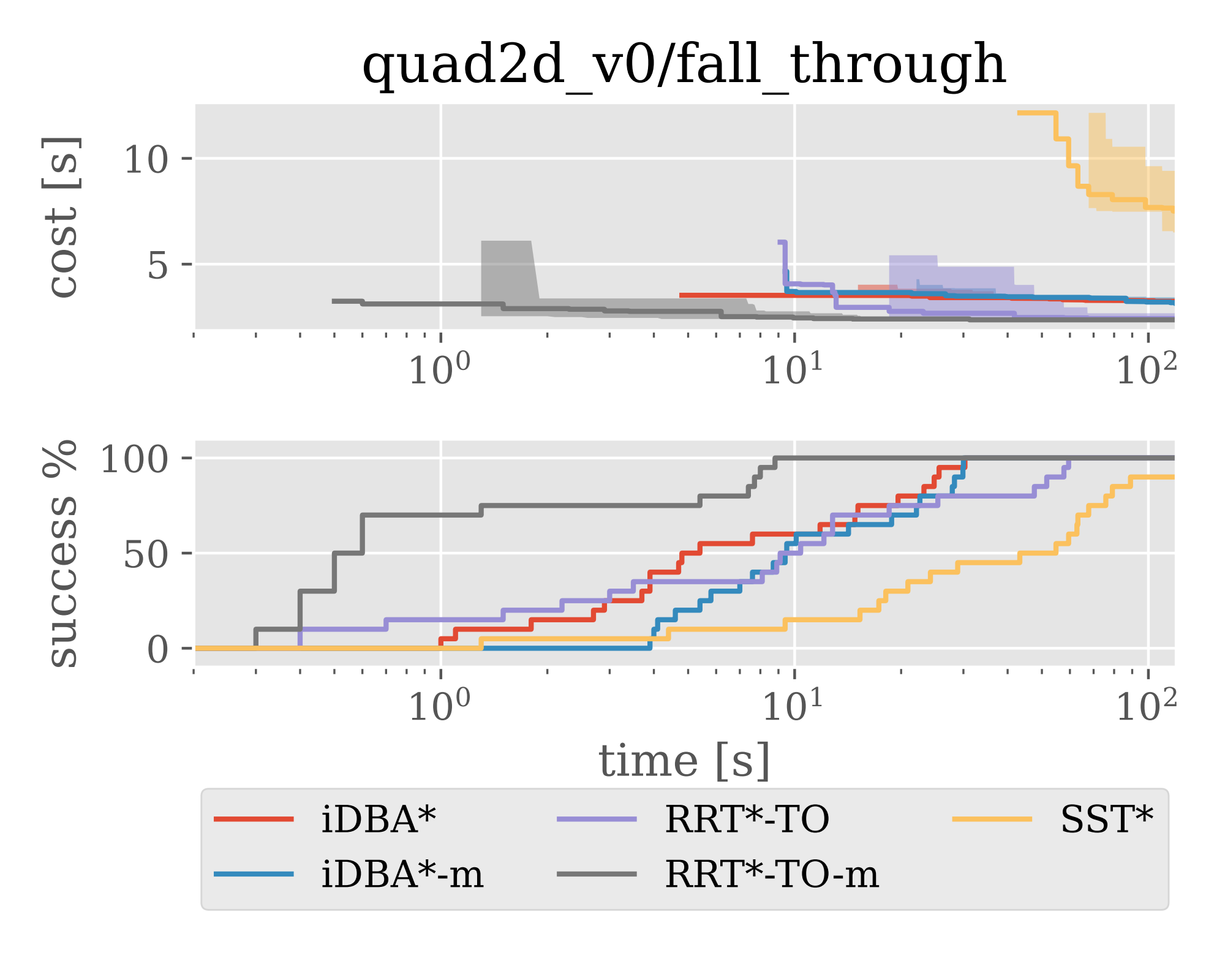

car1_v0/bugtrap_0
cost [s]
100
50
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

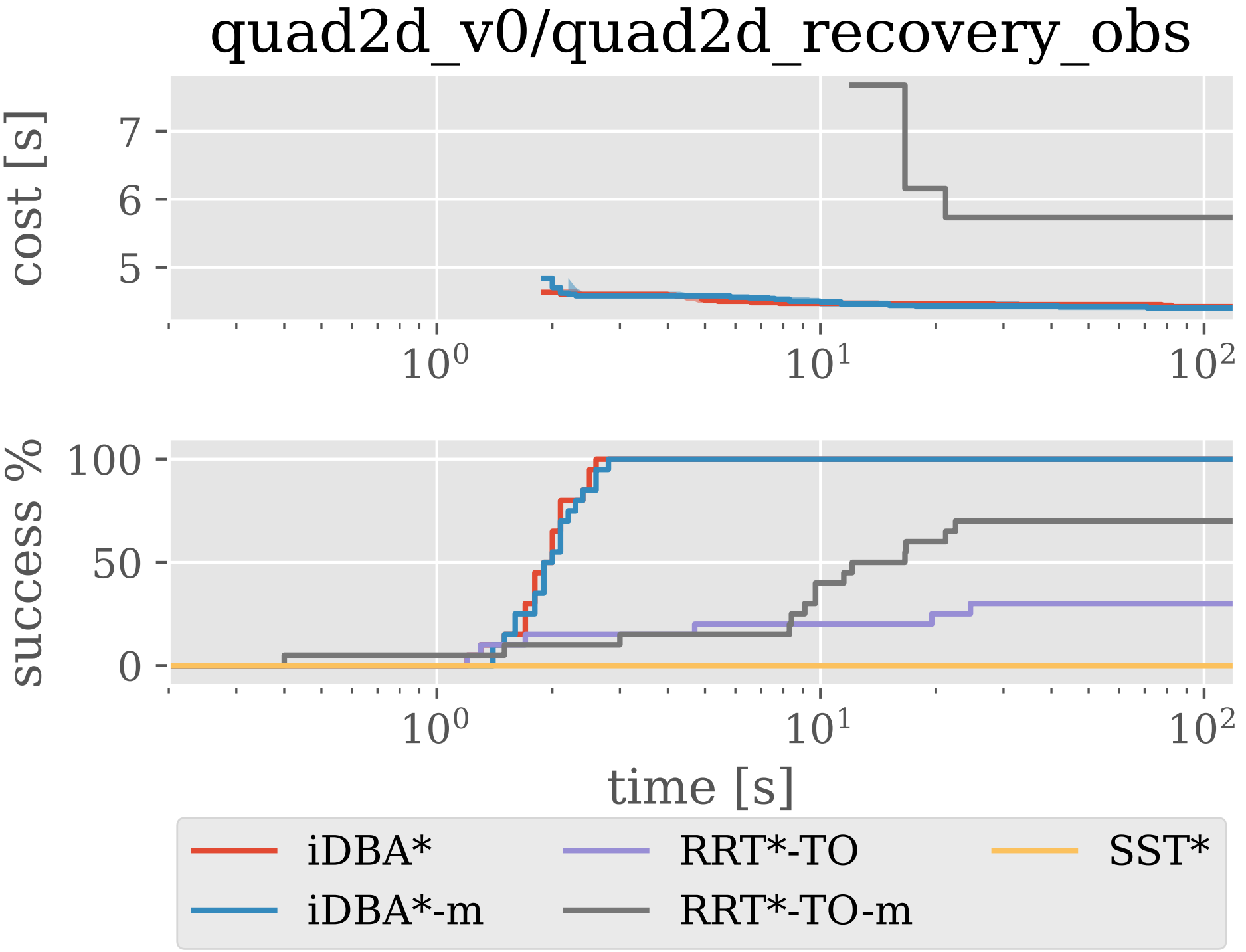

car1_v0/kink_0
cost [s]
100
50
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

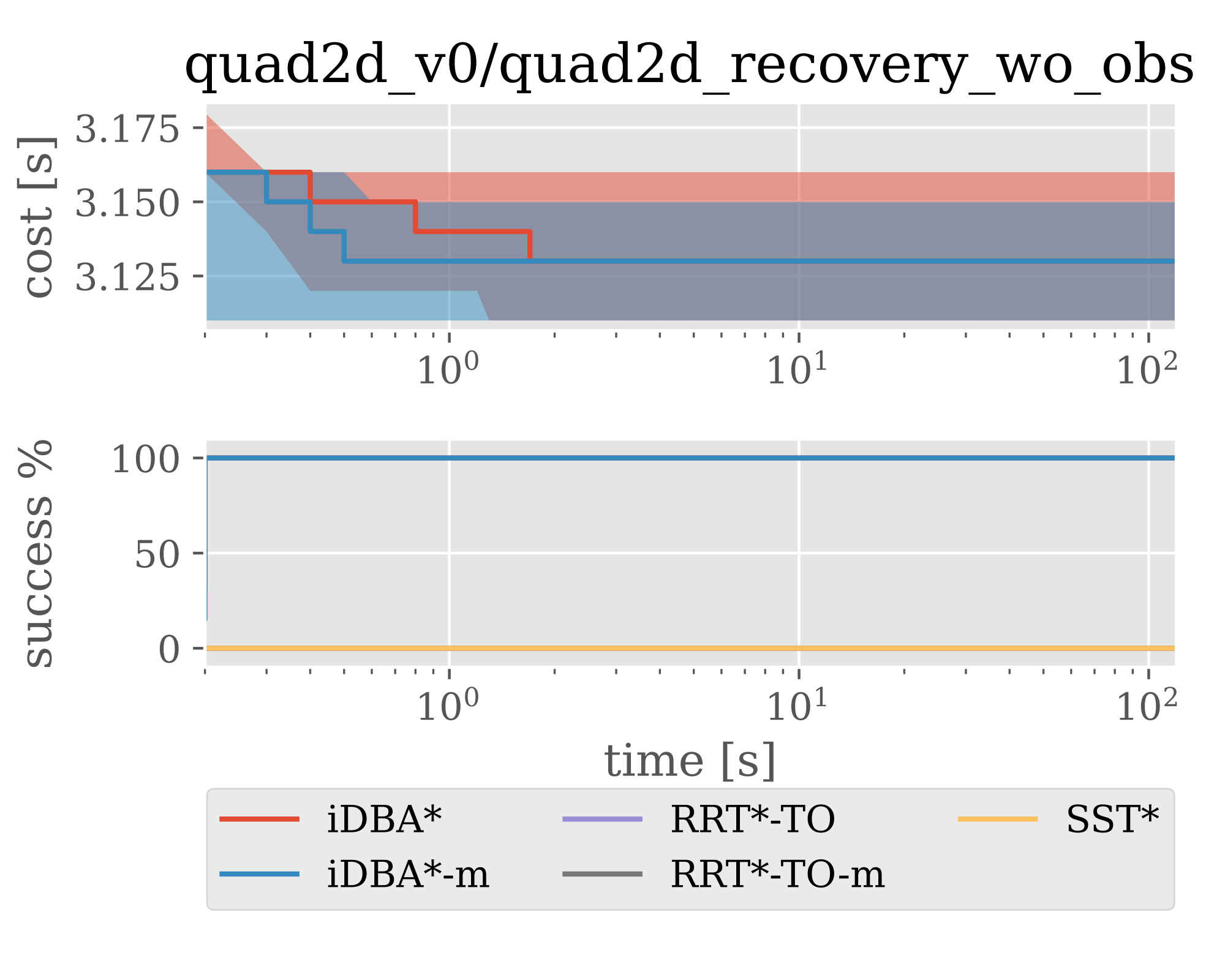

car1_v0/parallelpark_0
cost [s]
40
20
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

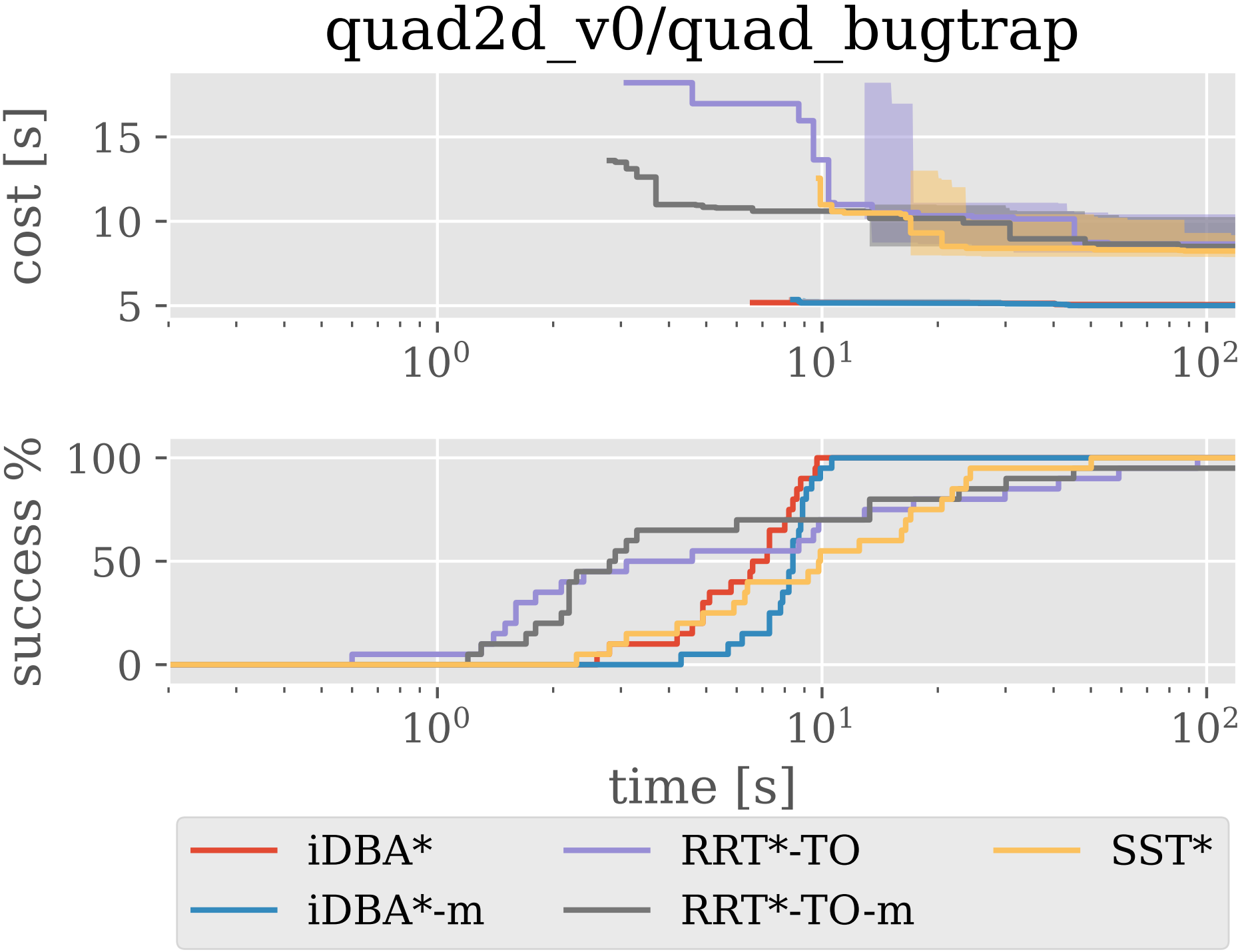

quad2d_v0/empty_0
cost [s]
2
1
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

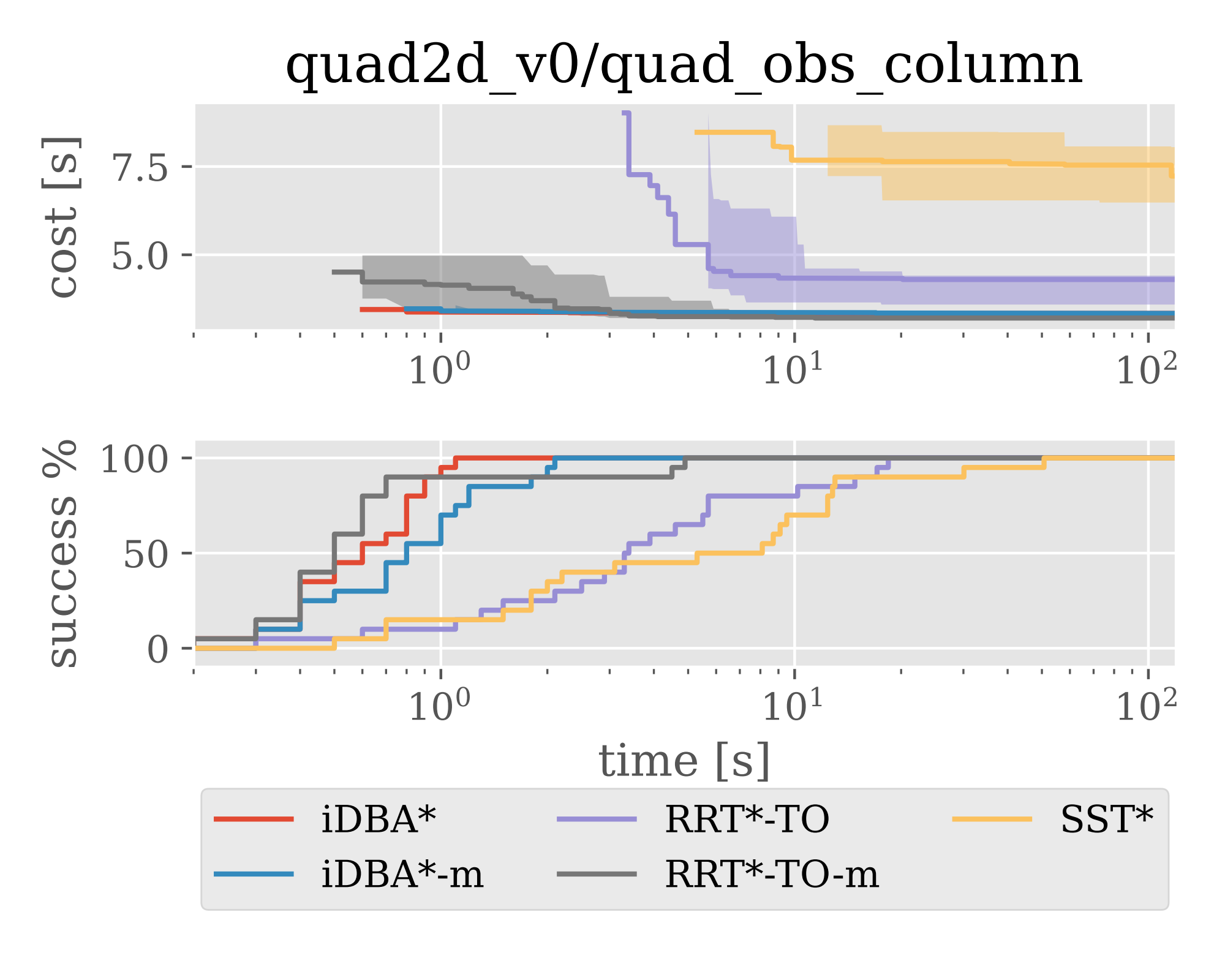

quad2d_v0/empty_1
cost [s]
3
2
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

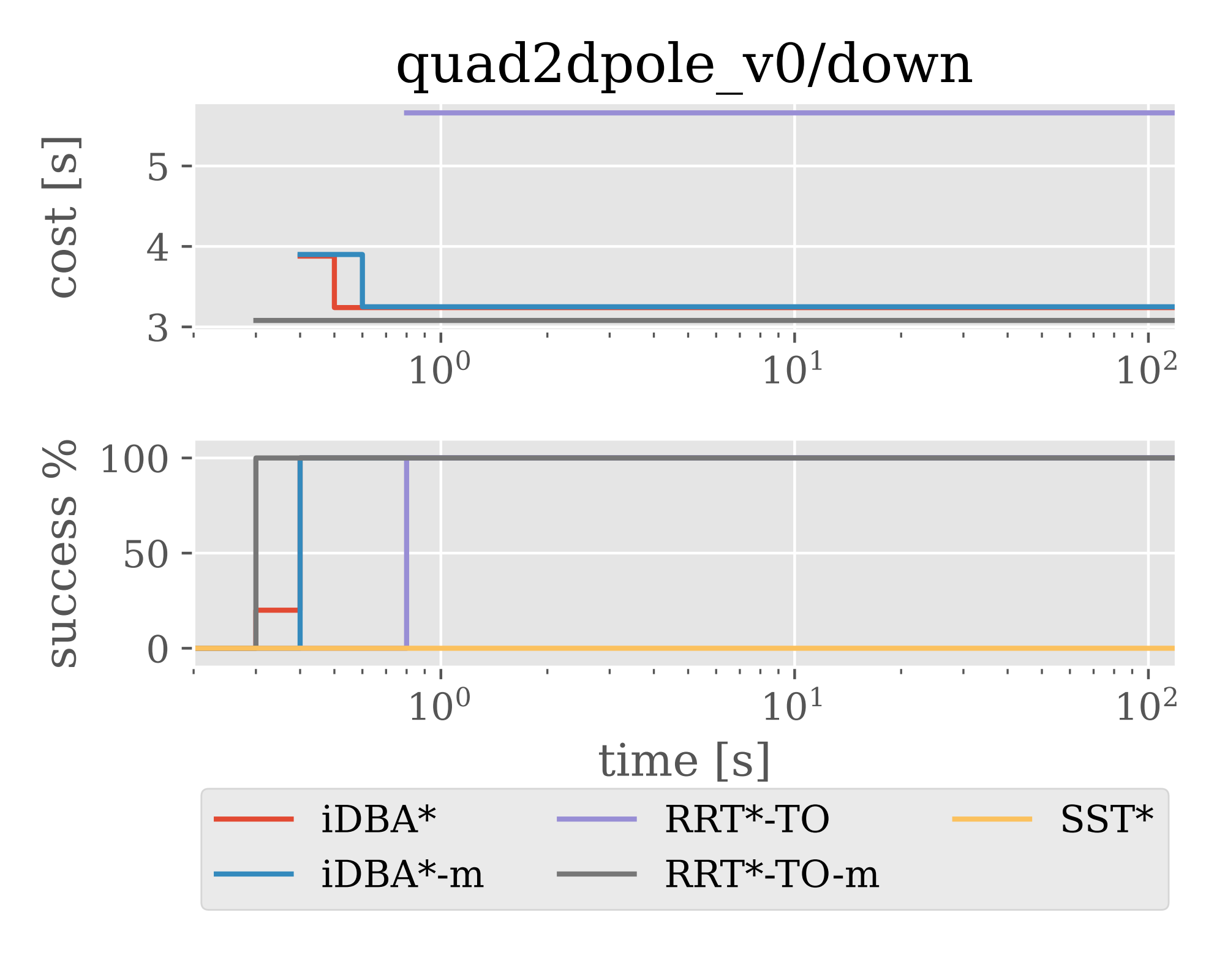

quad2d_v0/fall_through
cost [s]
10
5
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

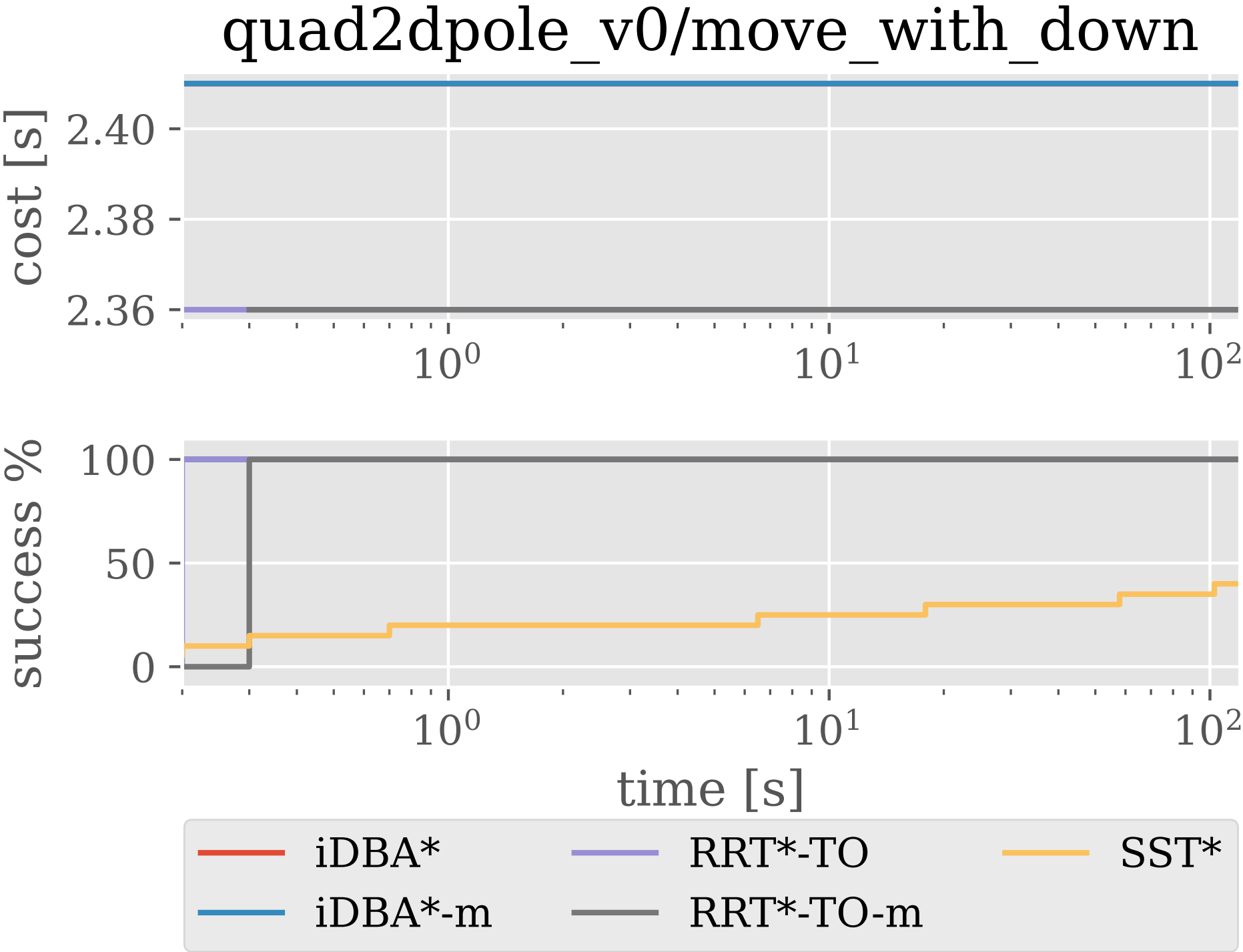

quad2d_v0/quad2d_recovery_obs
cost [s]
7
6
5
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

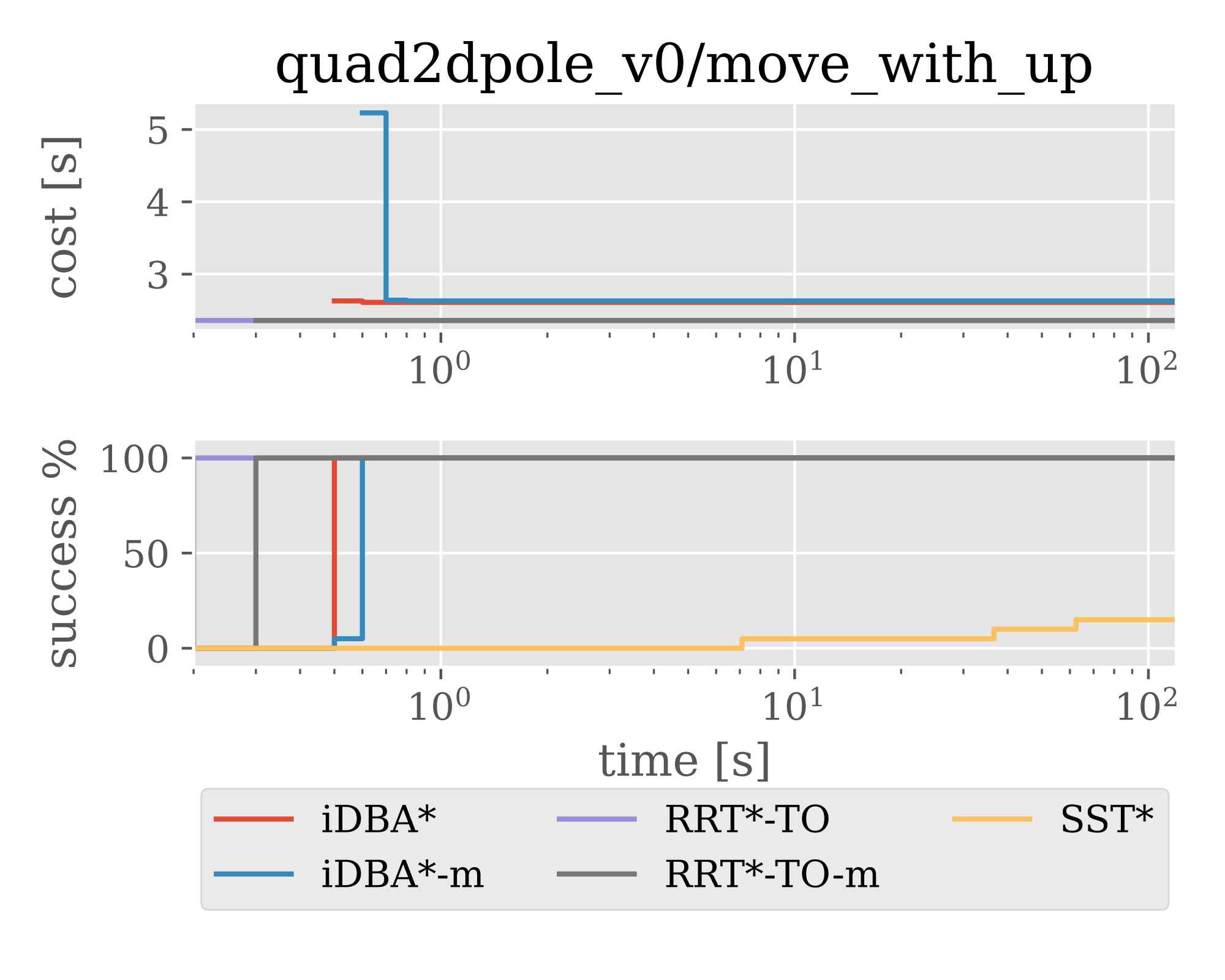

quad2d_v0/quad2d_recovery_wo_obs
cost [s]
3.175
3.150
3.125
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

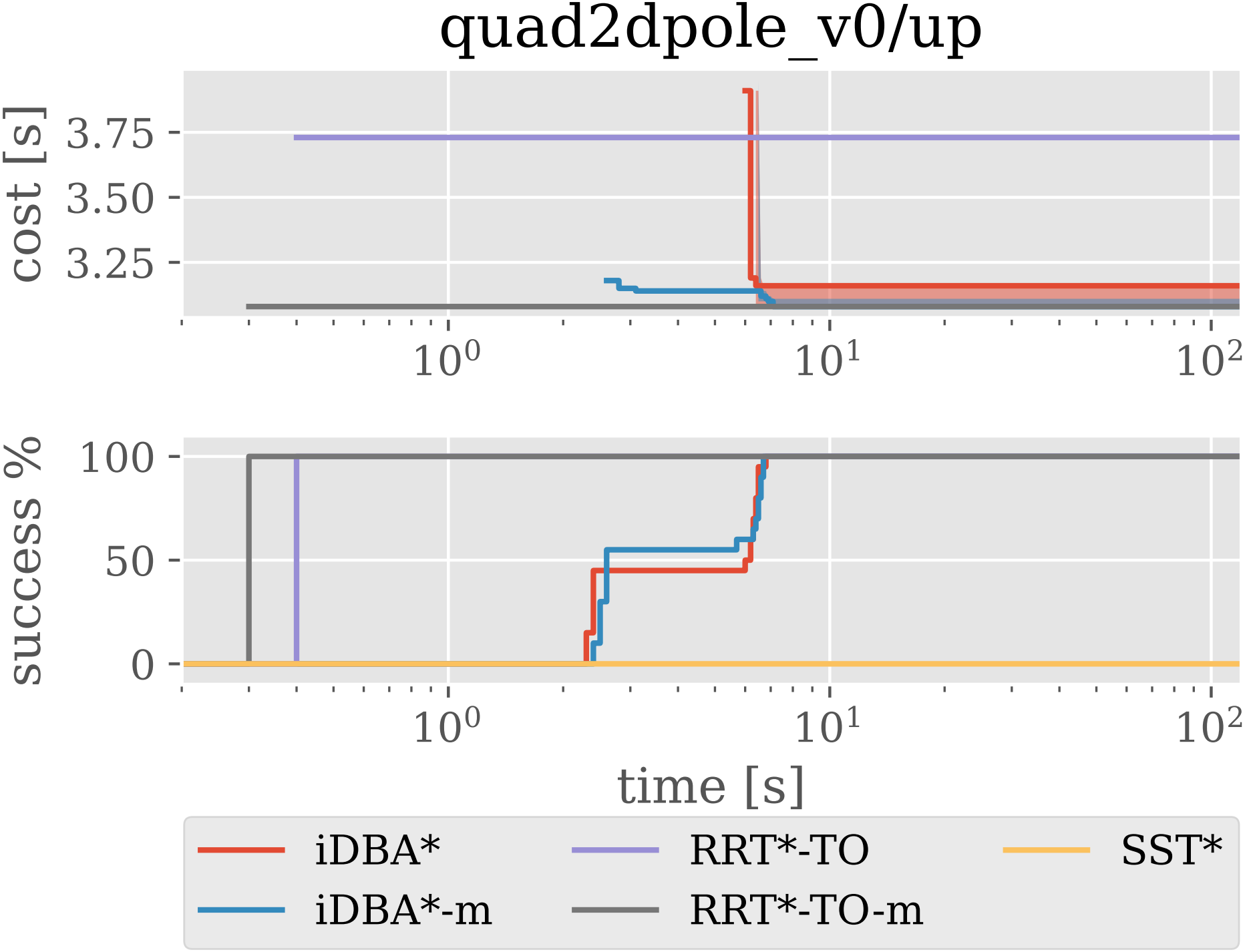

quad2d_v0/quad_bugtrap
cost [s]
15
10
5
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

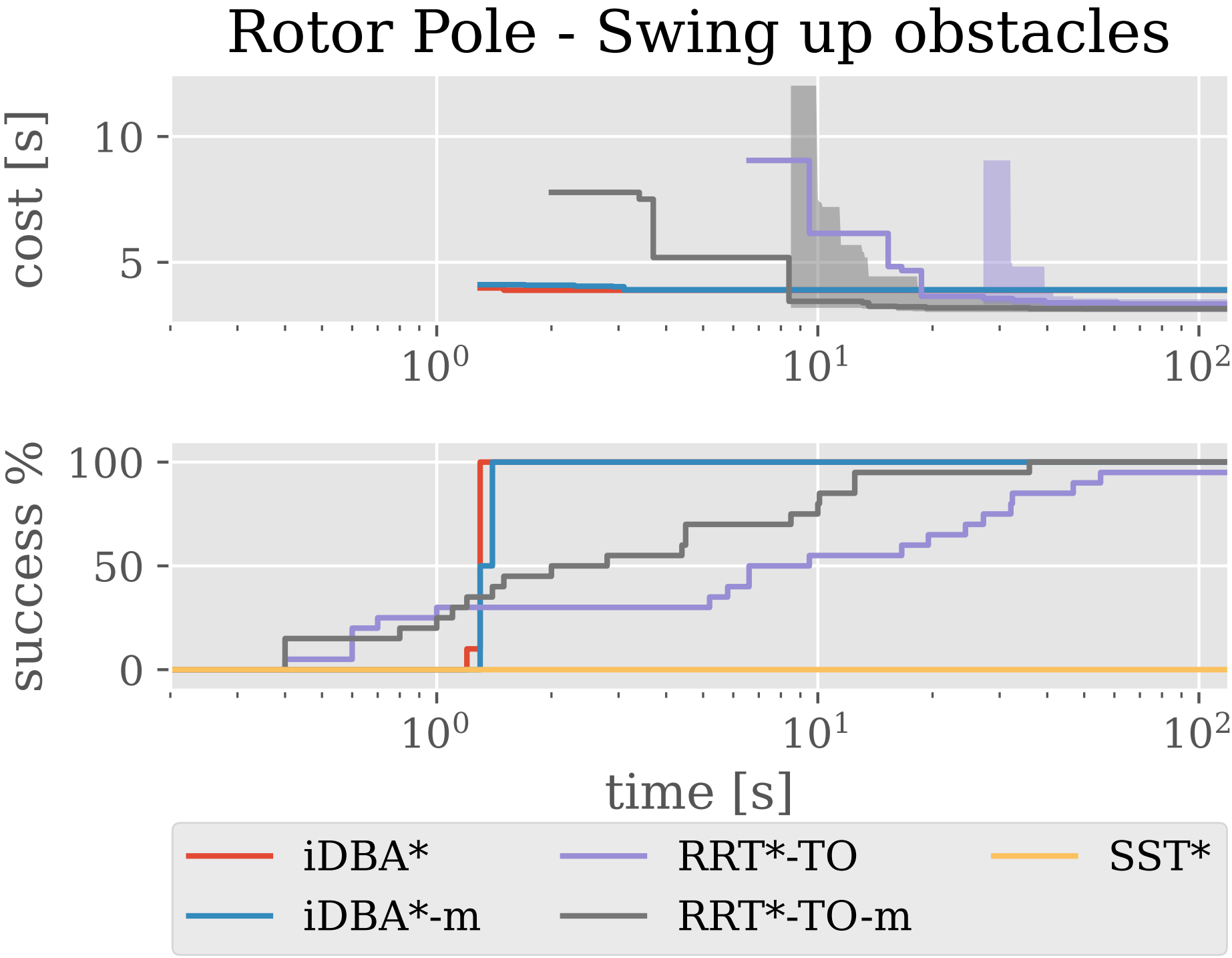

quad2d_v0/quad_obs_column
cost [s]
7.5
5.0
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

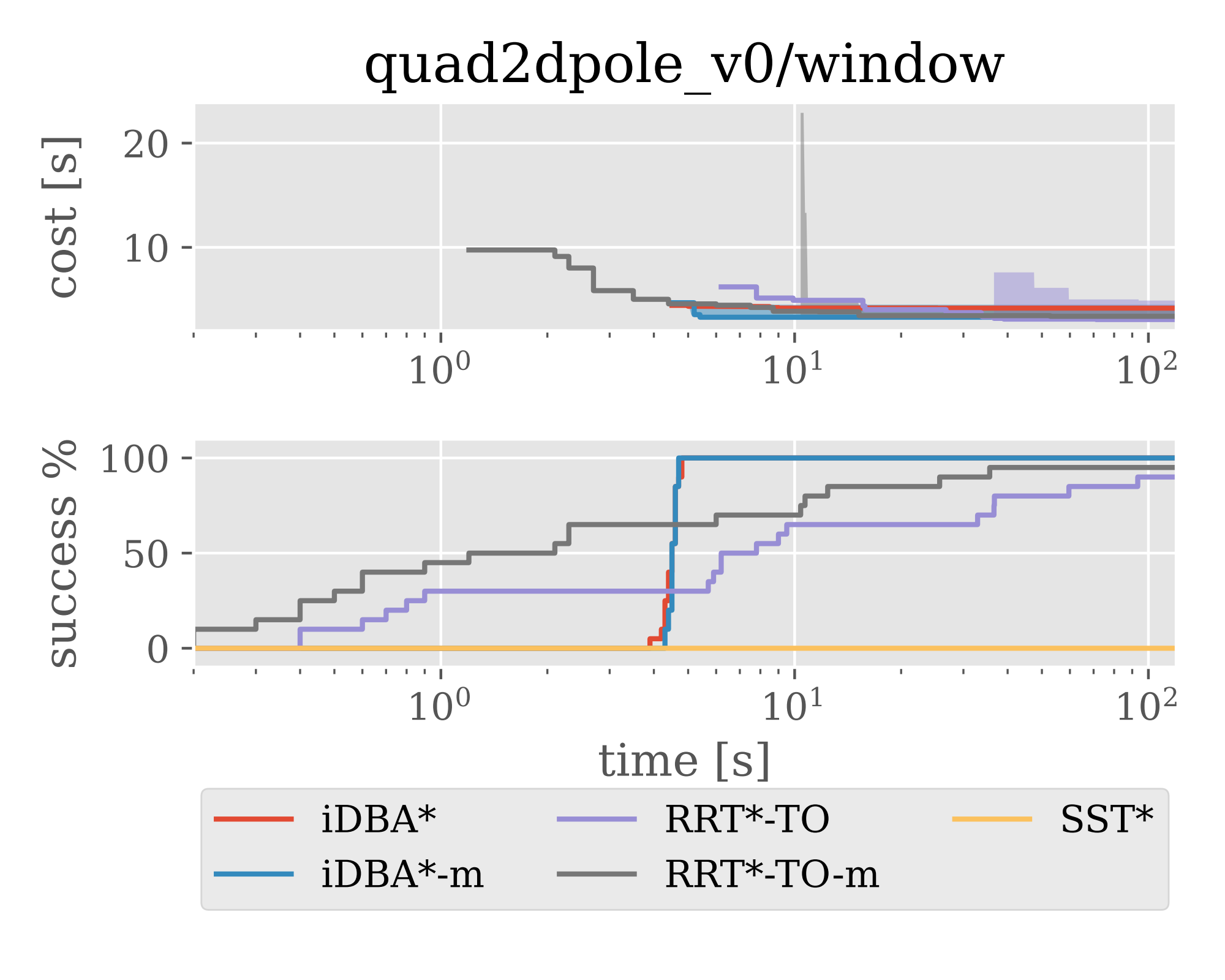

quad2dpole_v0/down
cost [s]
5
4
3
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

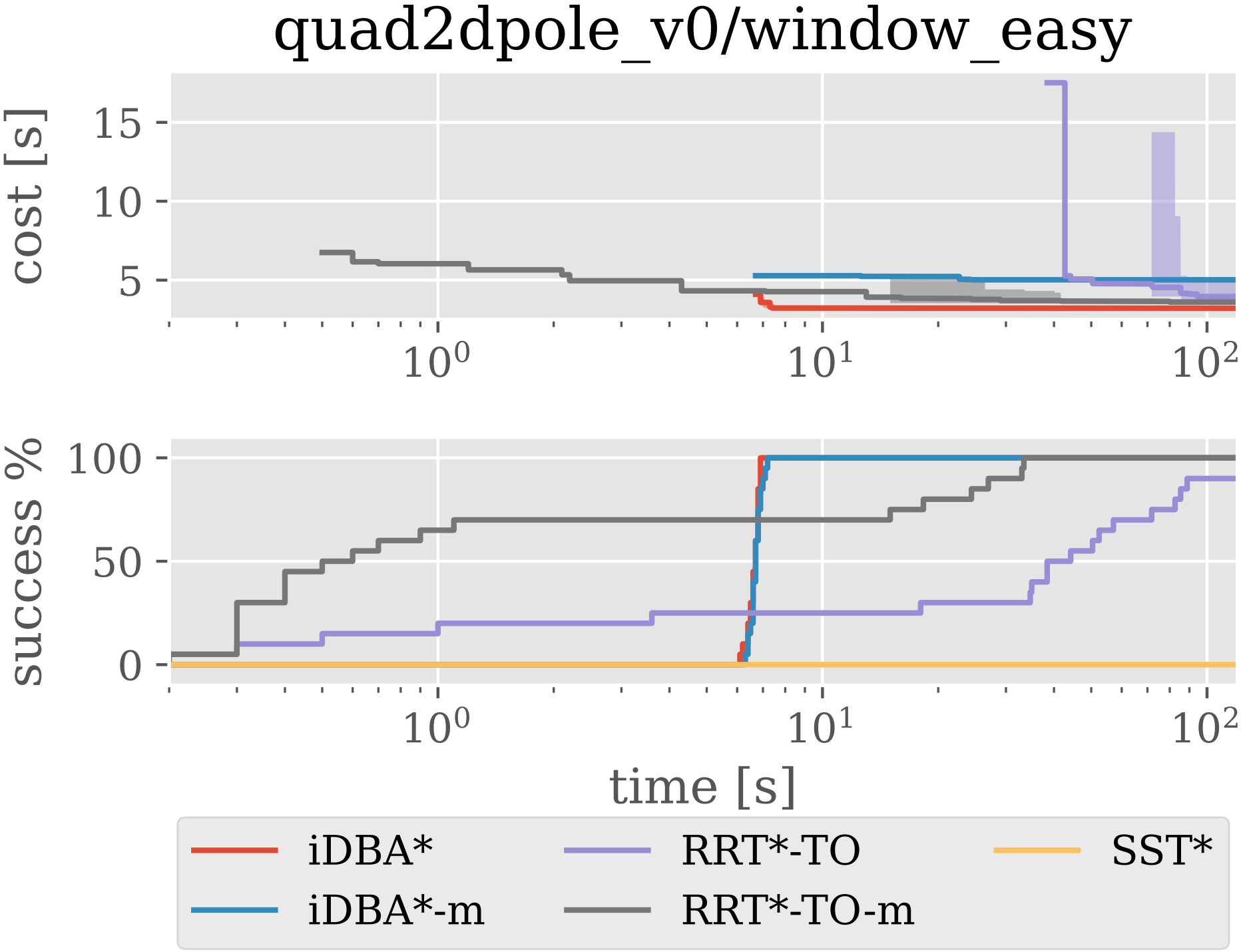

quad2dpole_v0/move_with_down
cost [s]
2.40
2.38
2.36
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

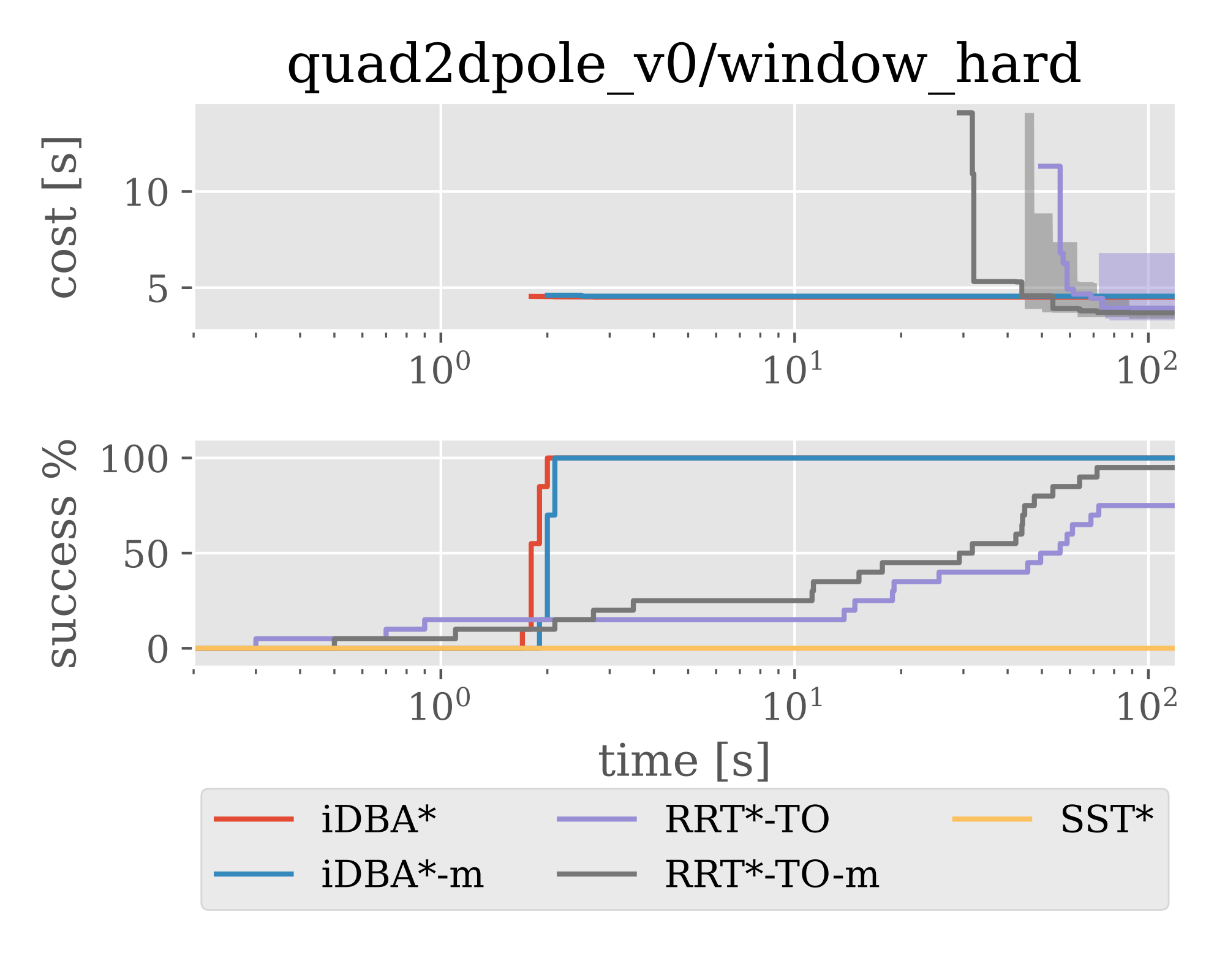

quad2dpole_v0/move_with_up
cost [s]
5
4
3
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

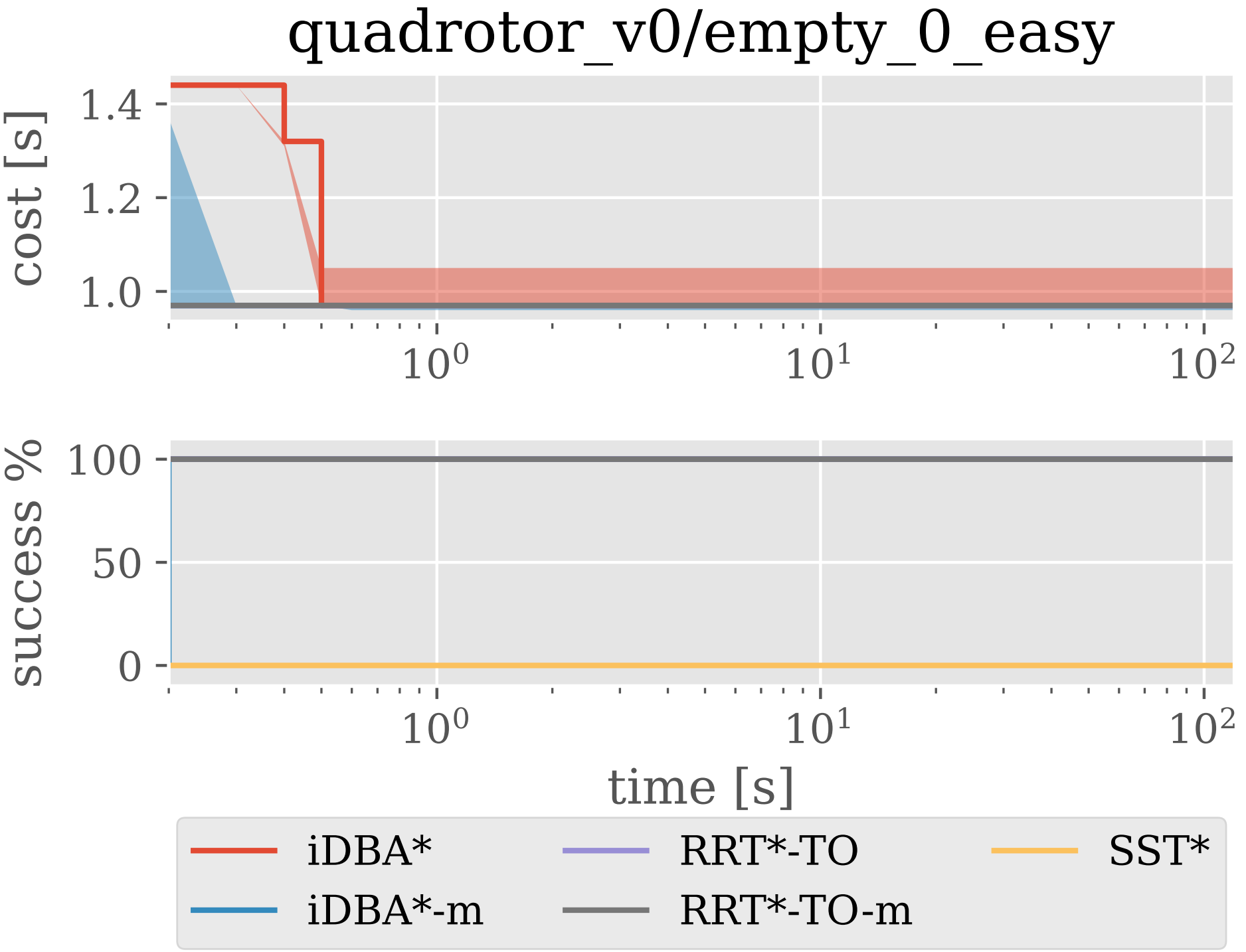

quad2dpole_v0/up
cost [s]
3.75
3.50
3.25
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

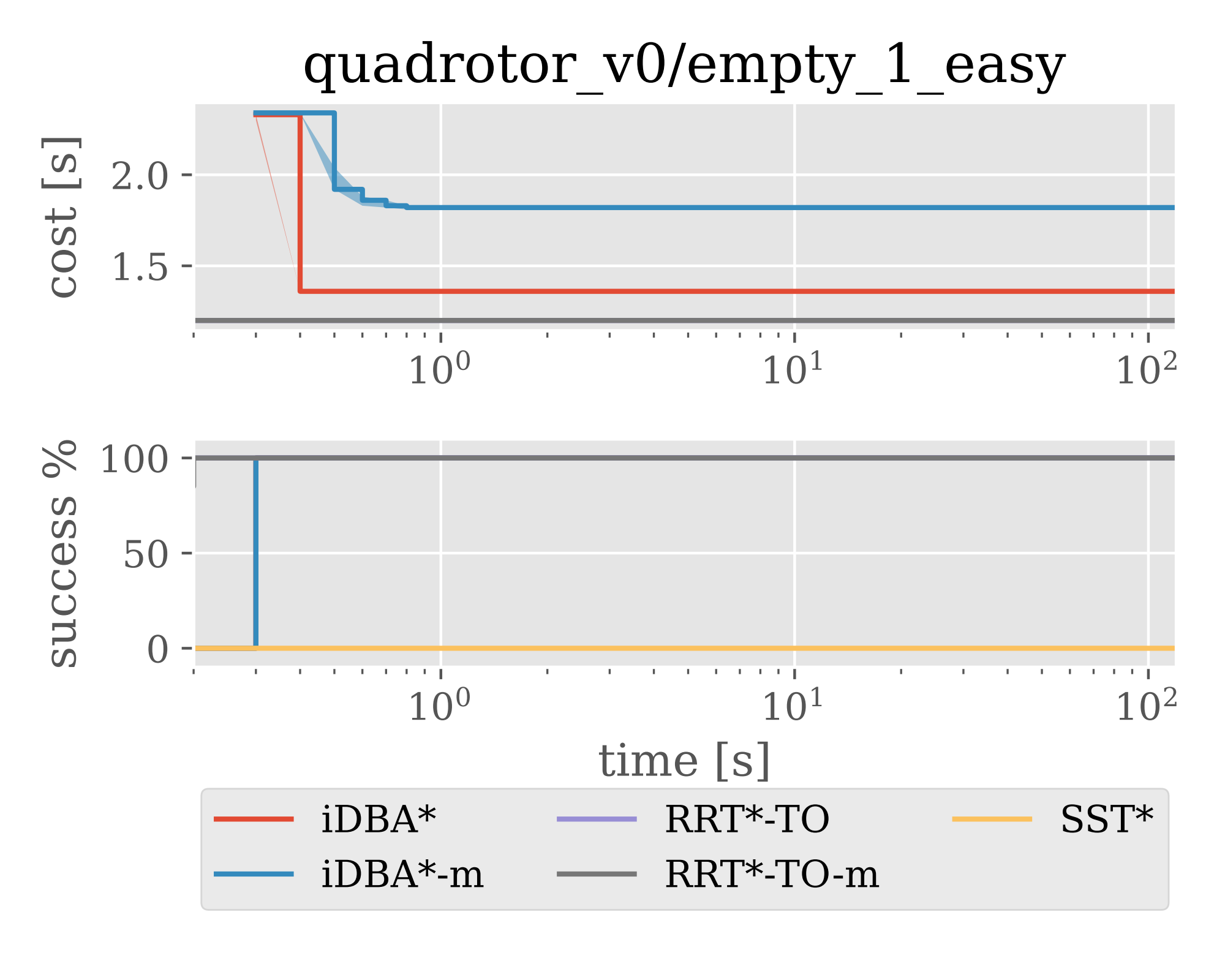

Rotor Pole - Swing up obstacles
cost [s]
10
5
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

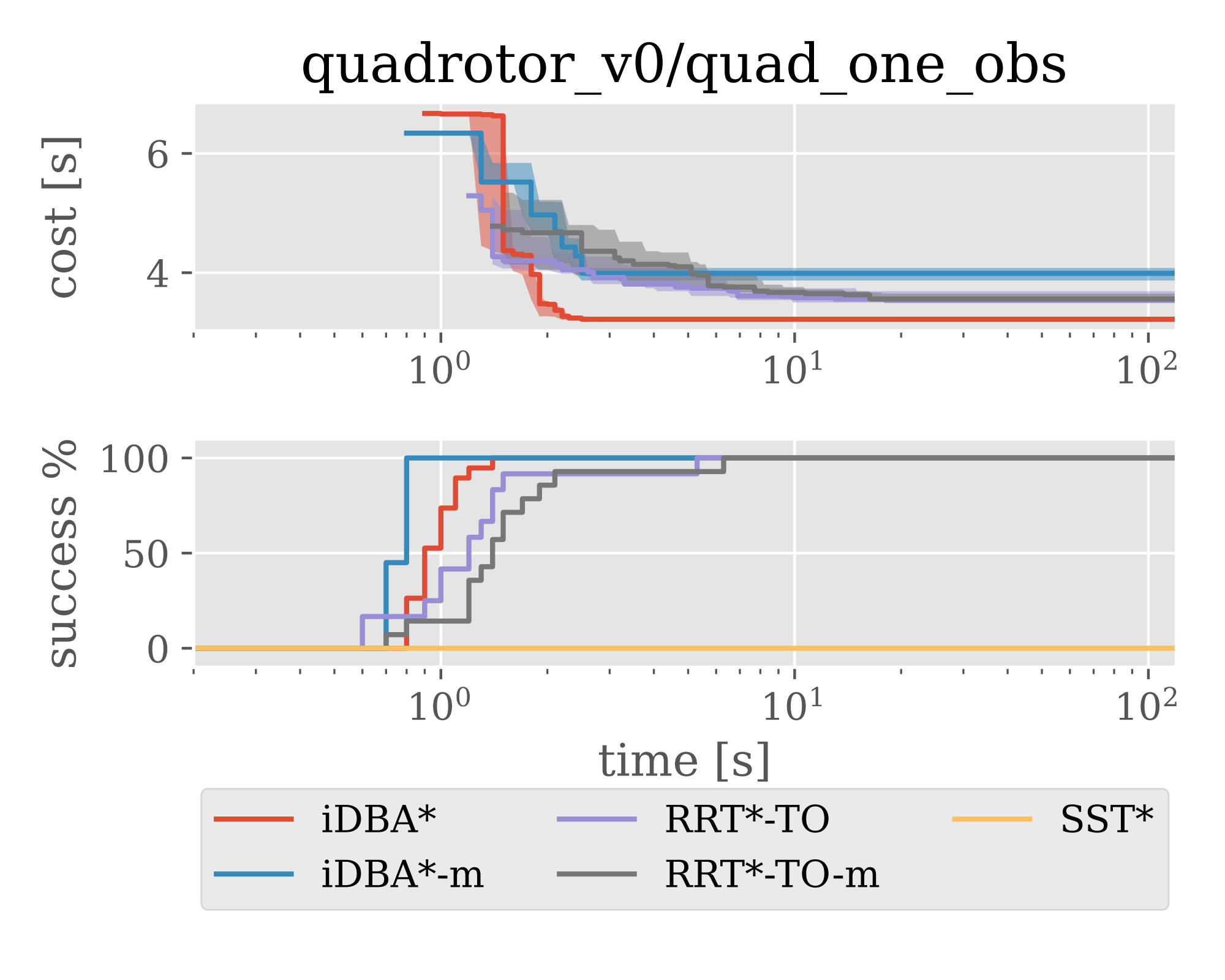

quad2dpole_v0/window
cost [s]
20
10
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

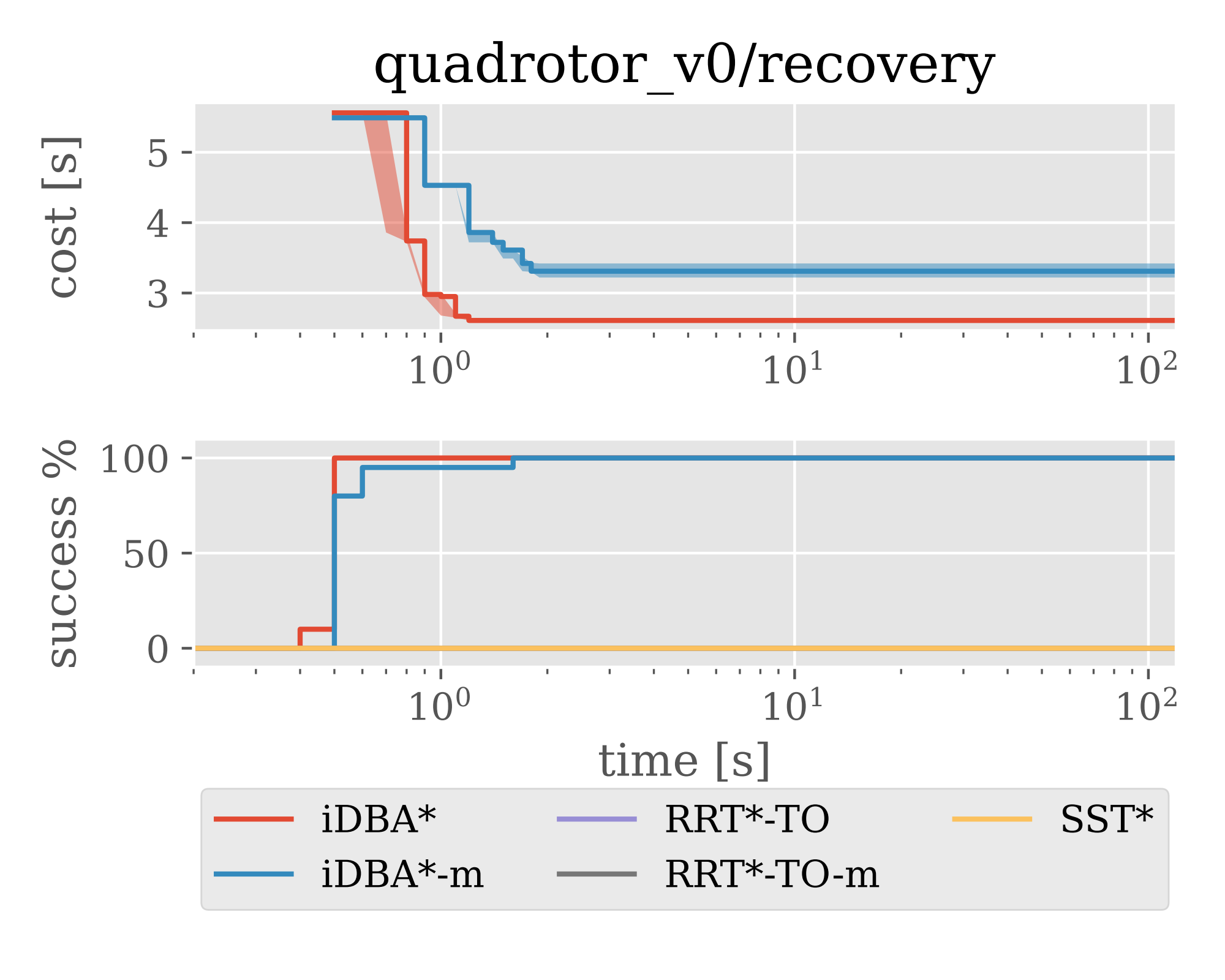

quad2dpole_v0/window_easy
cost [s]
15
10
5
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

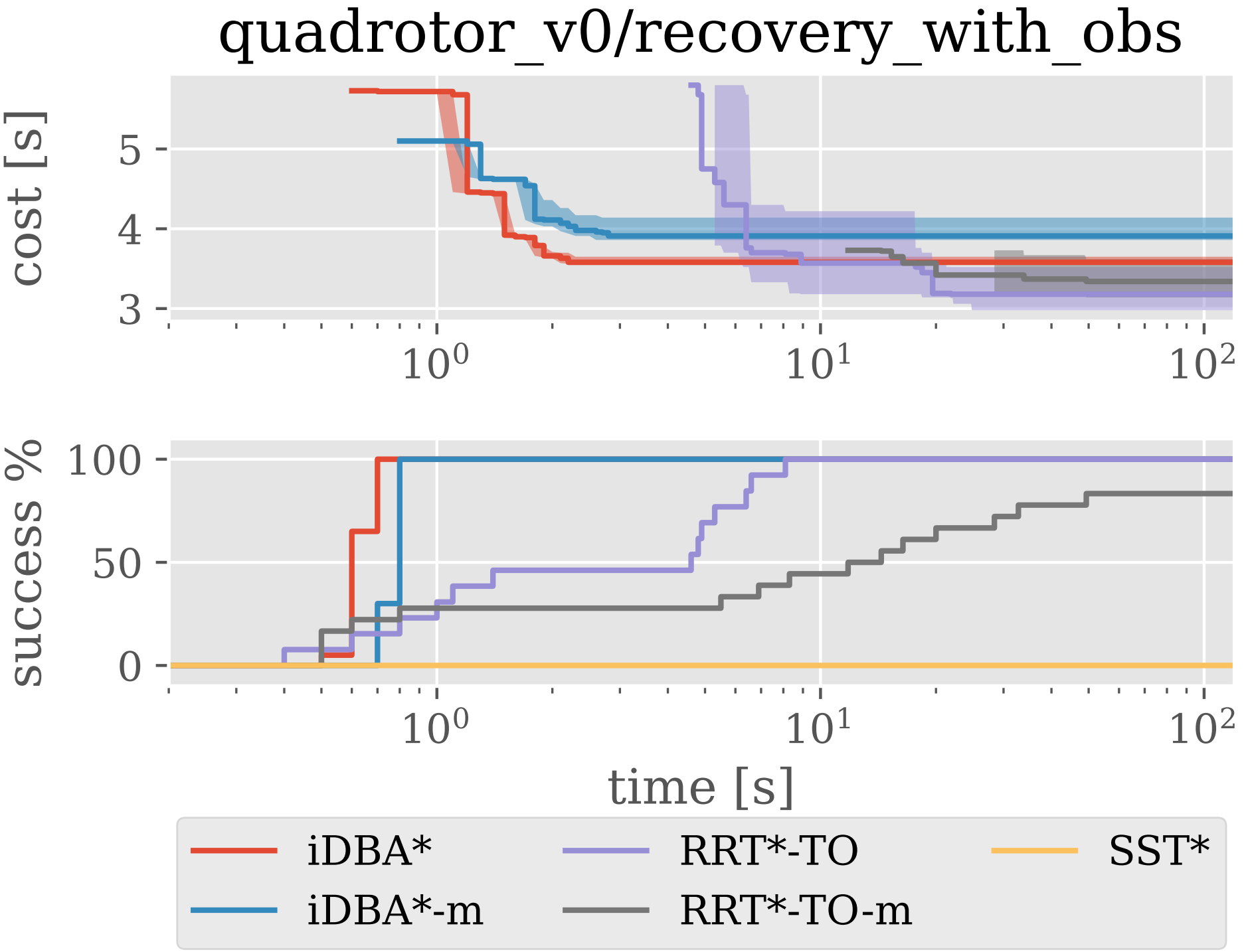

quad2dpole_v0/window_hard
cost [s]
10
5
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

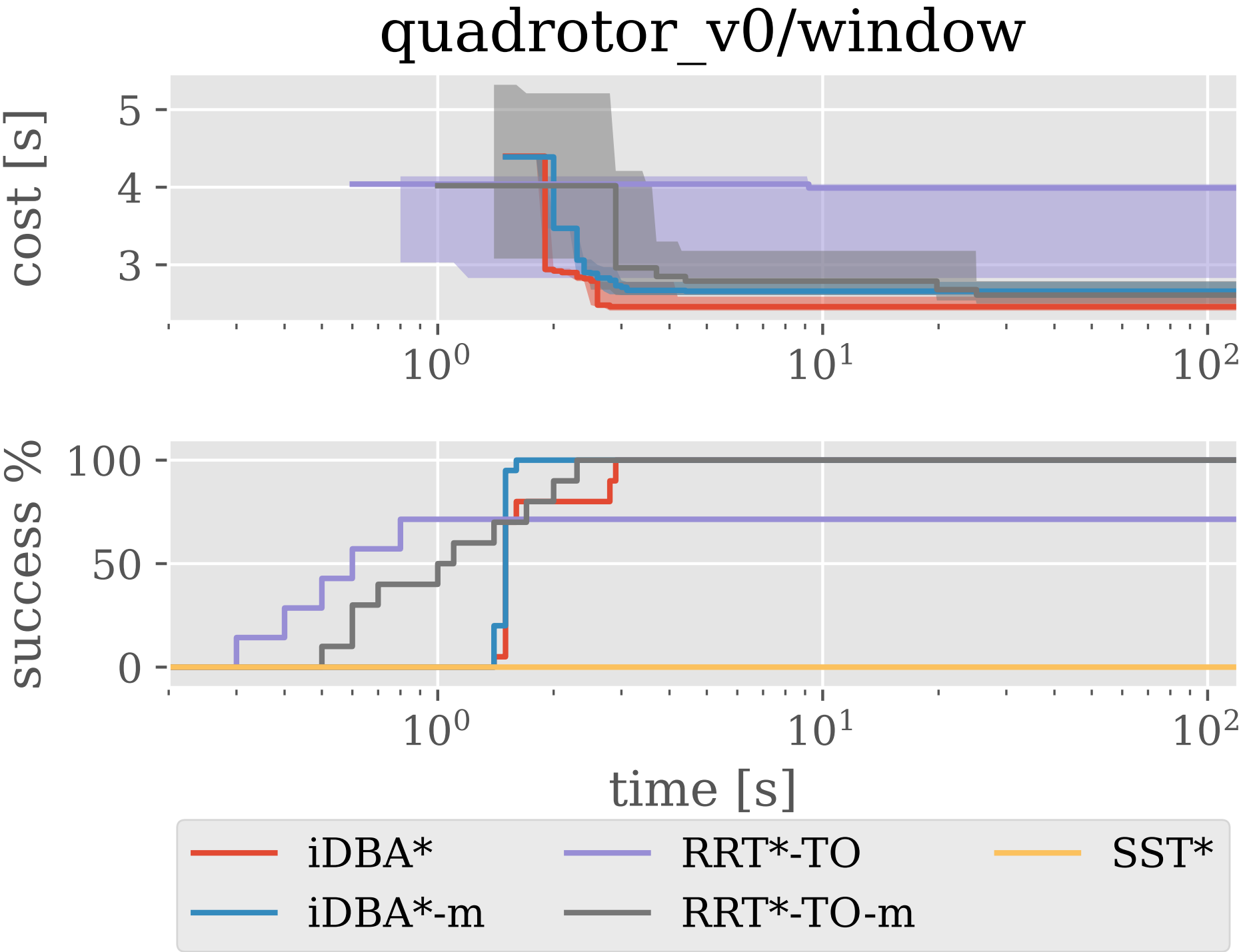

quadrotor_v0/empty_0_easy
cost [s]
1.4
1.2
1.0
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

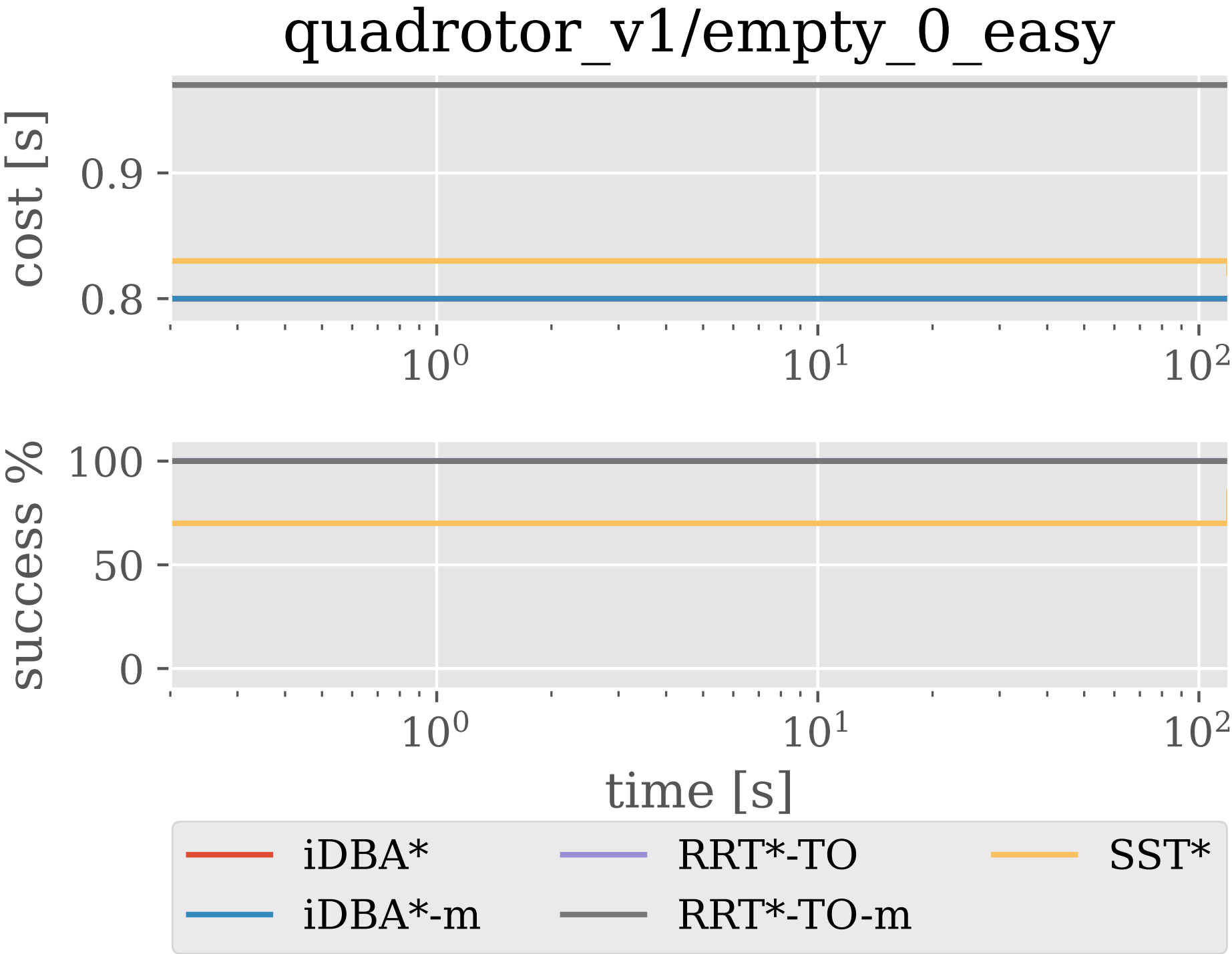

quadrotor_v0/empty_1_easy
cost [s]
2.0
1.5
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

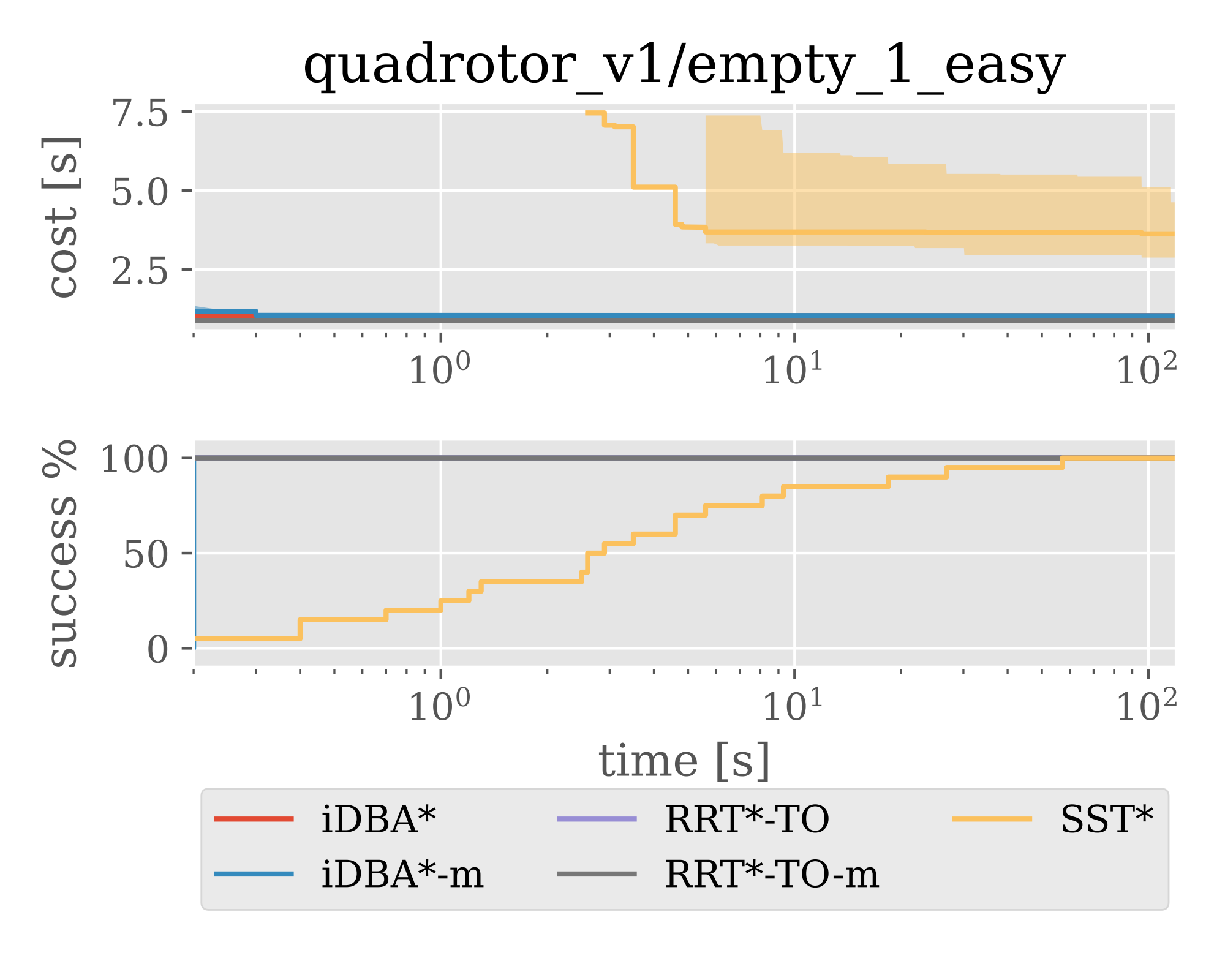

quadrotor_v0/quad_one_obs
cost [s]
6
4
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

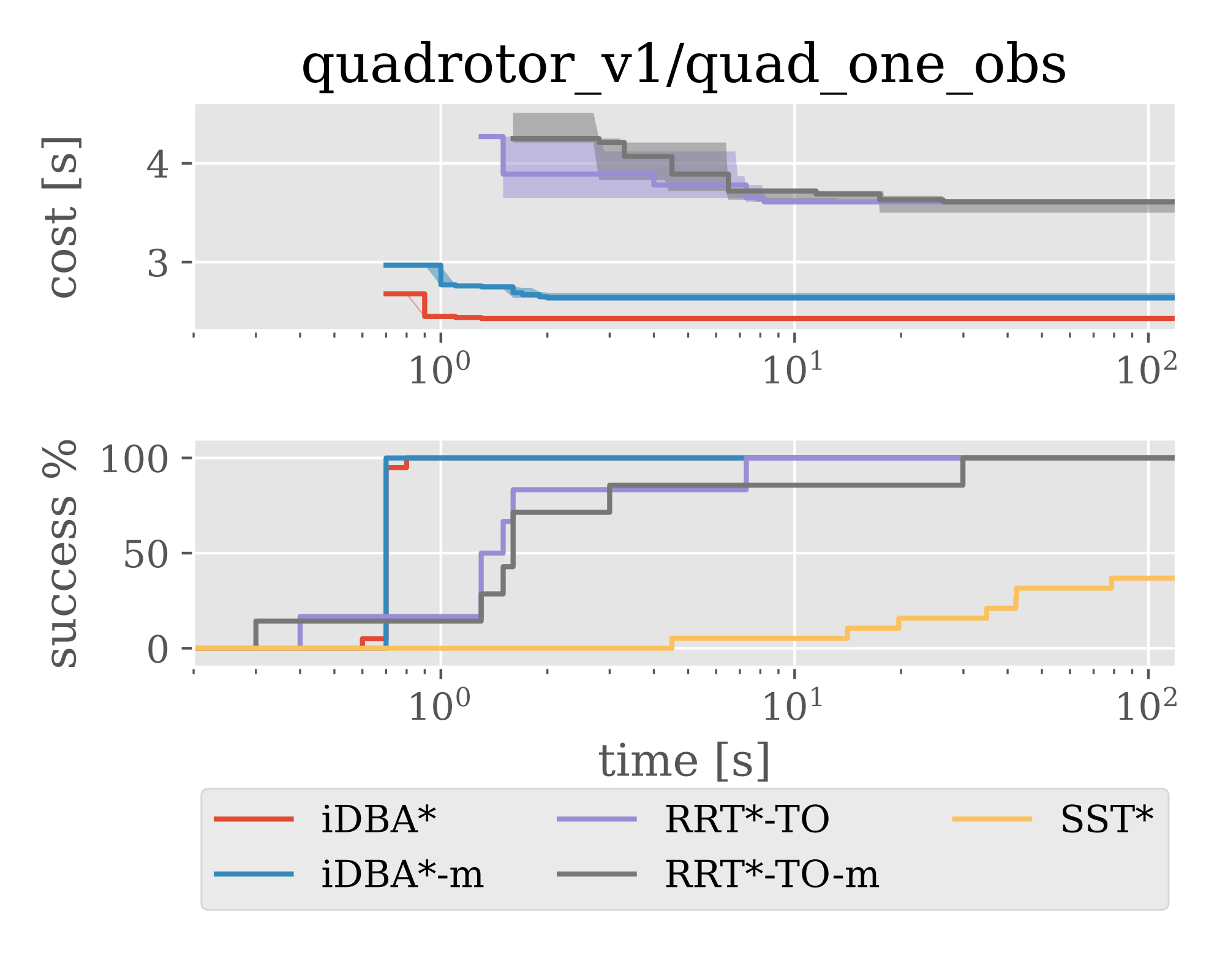

quadrotor_v0/recovery
cost [s]
5
4
3
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

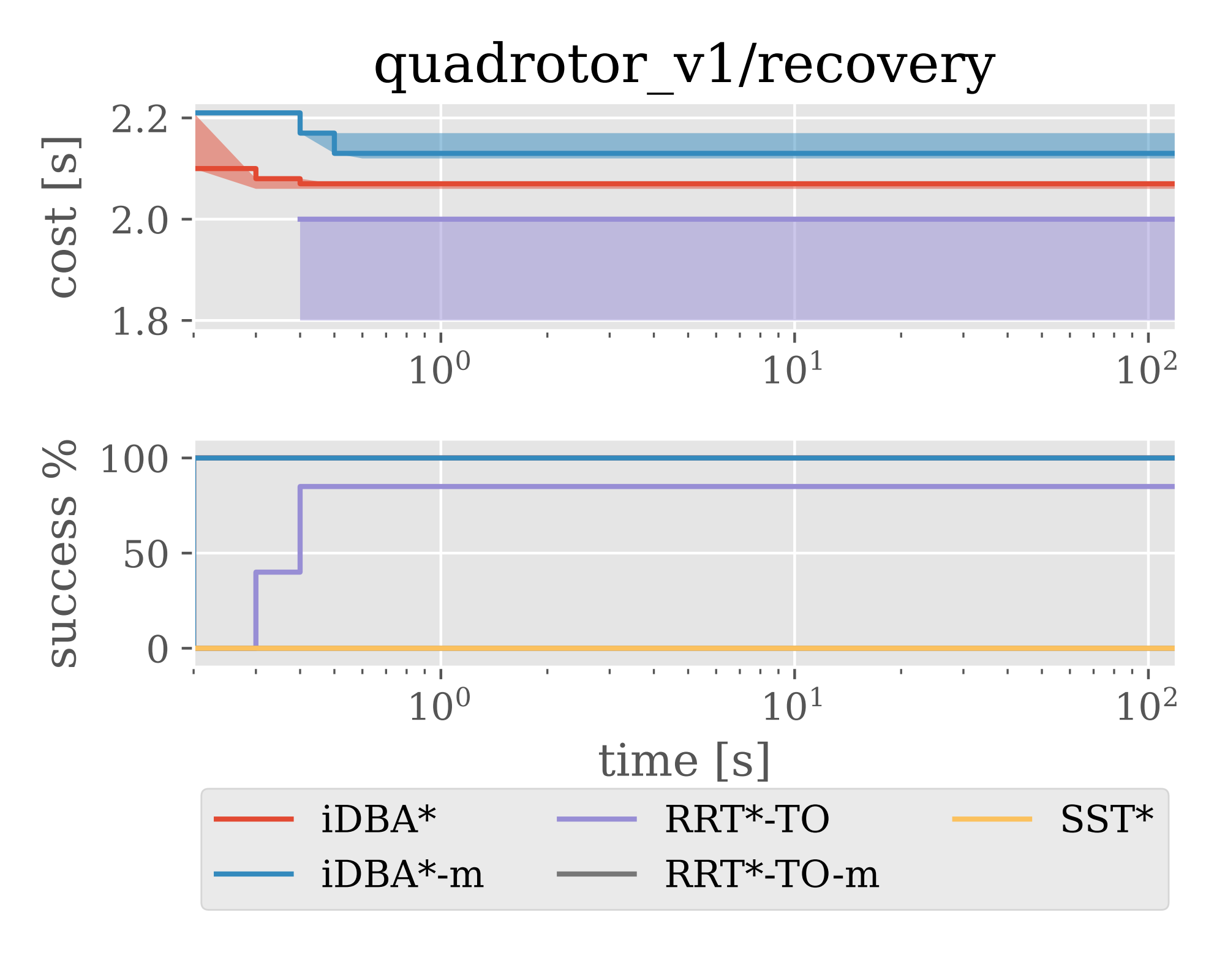

quadrotor_v0/recovery_with_obs
cost [s]
5
4
3
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

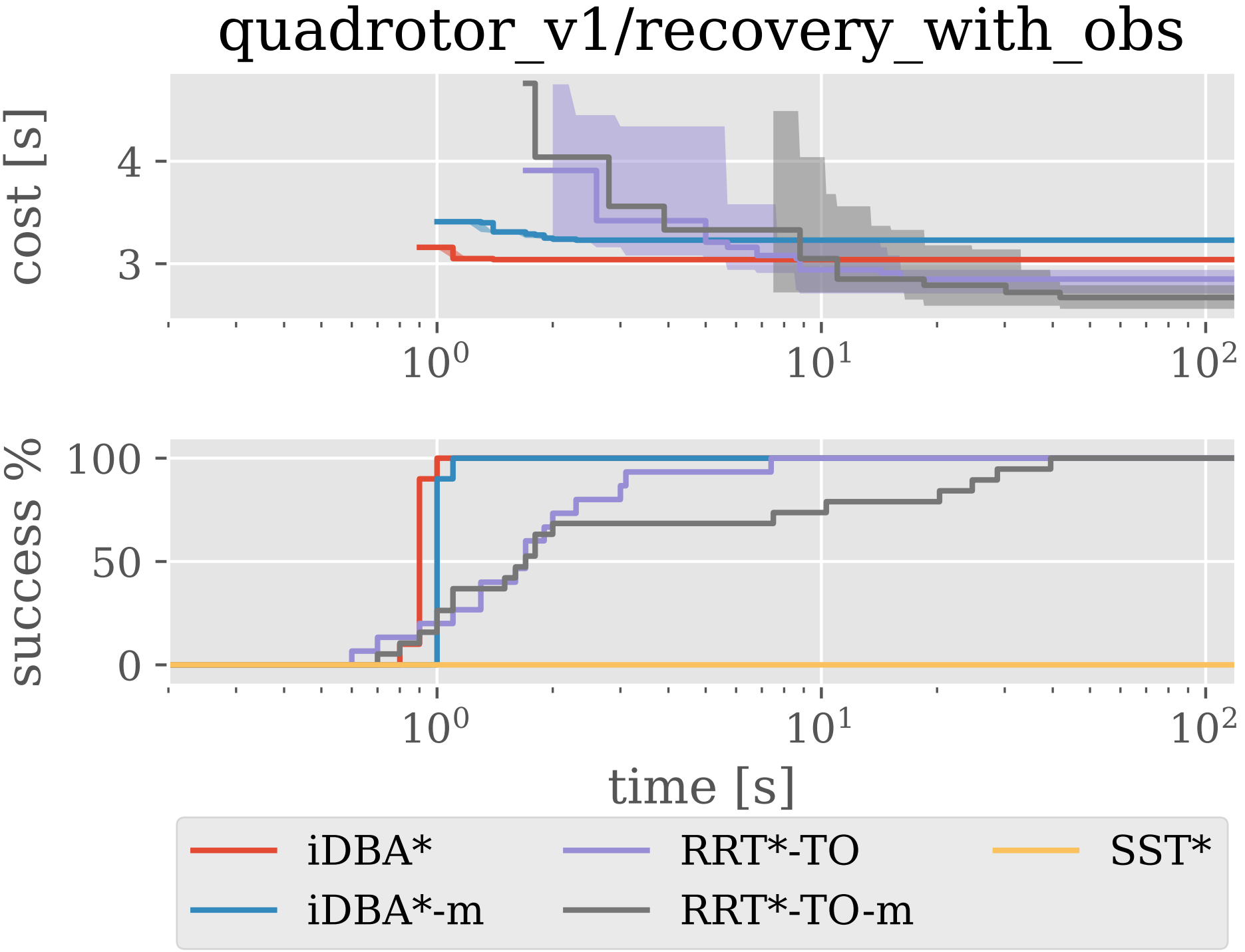

quadrotor_v0/window
cost [s]
5
4
3
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

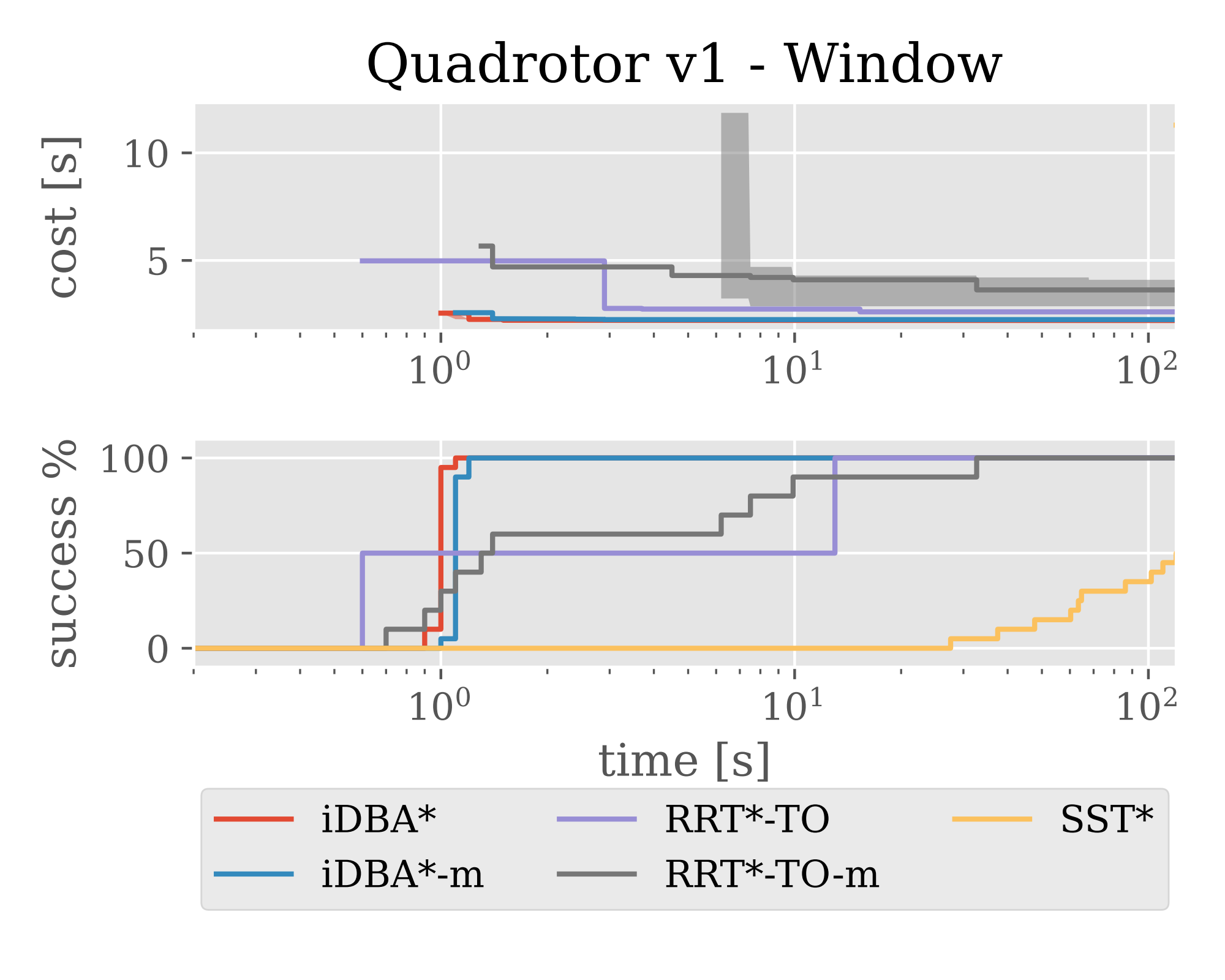

quadrotor_v1/empty_0_easy
cost [s]
0.9
0.8
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

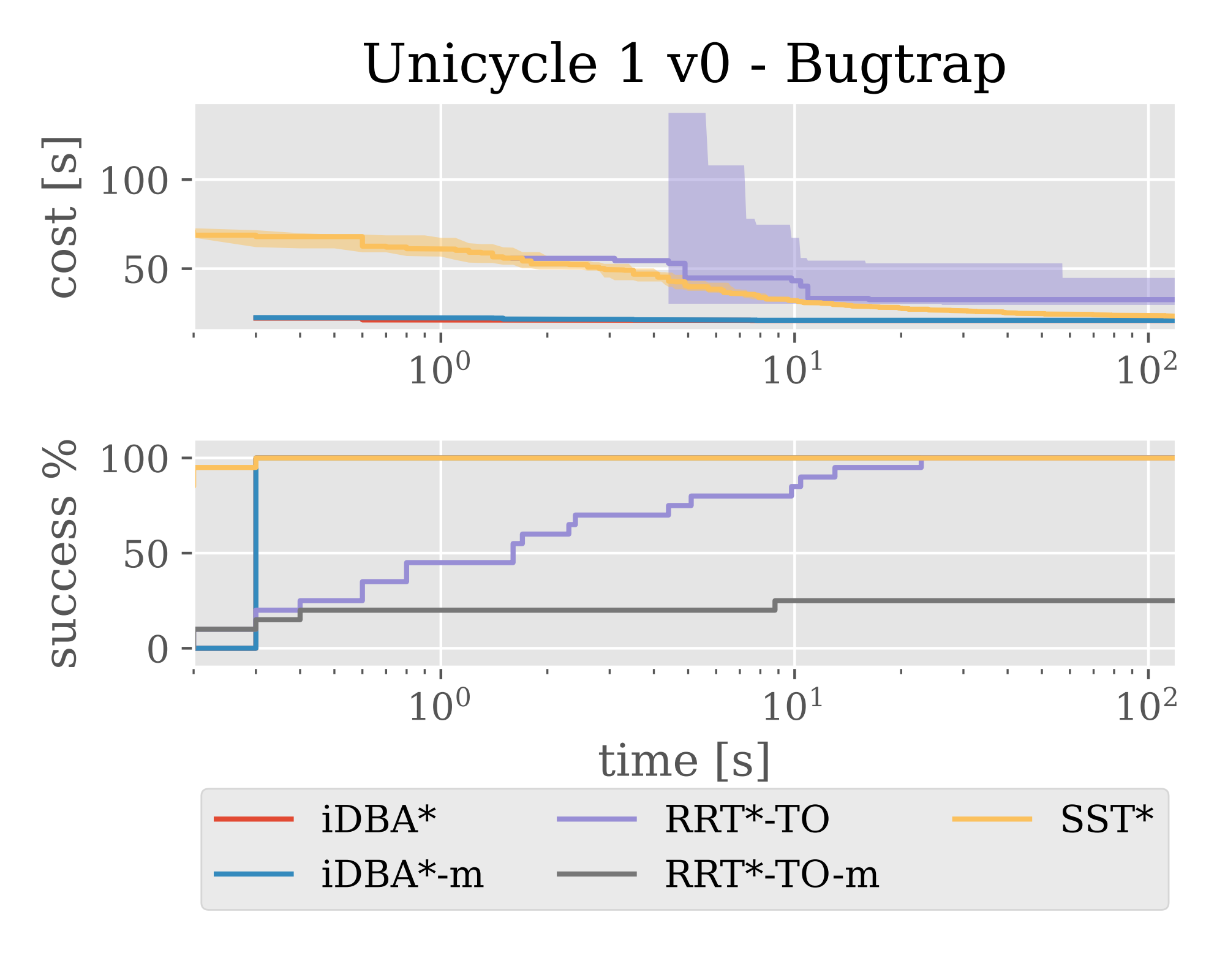

quadrotor_v1/empty_1_easy
cost [s]
7.5
5.0
2.5
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

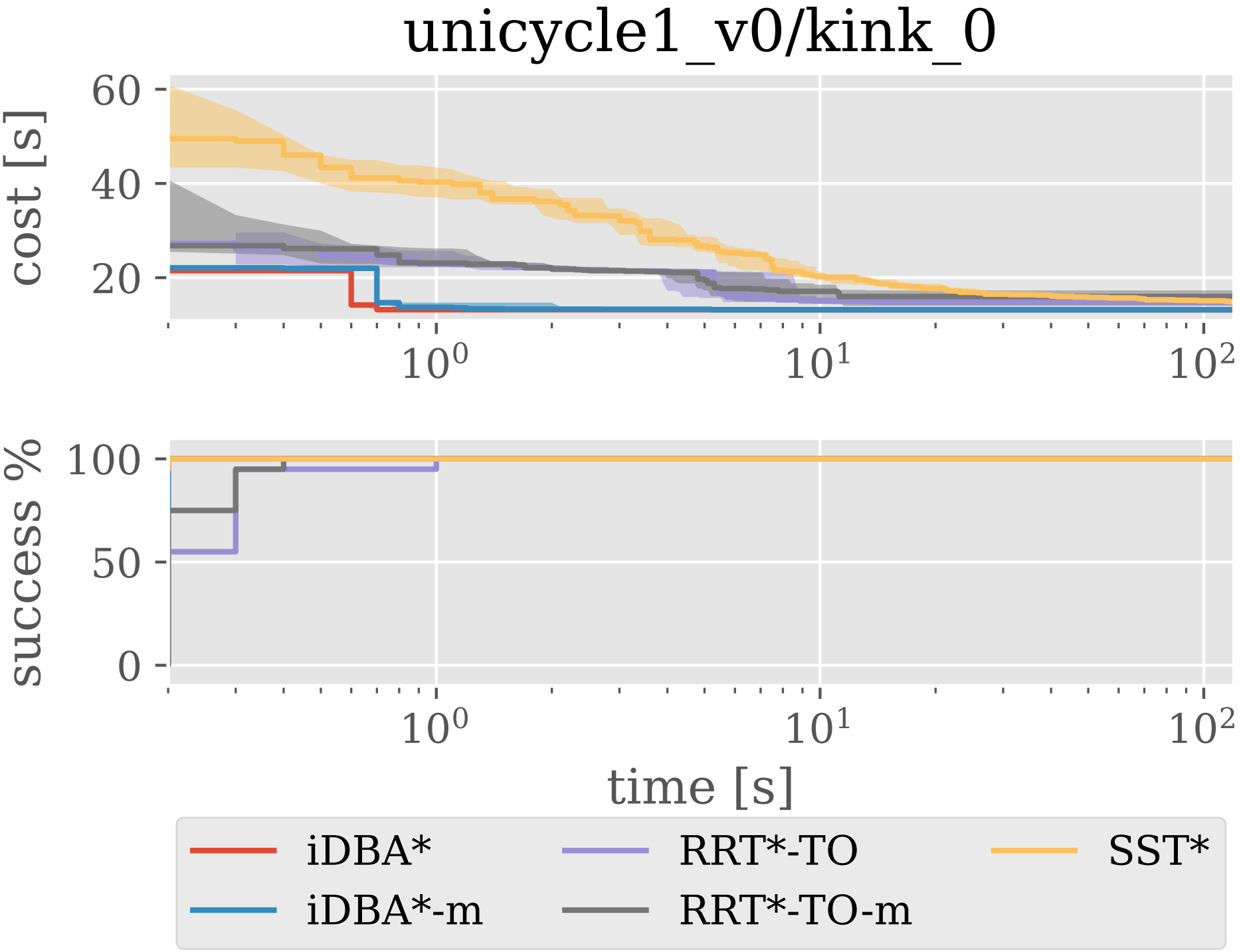

quadrotor_v1/quad_one_obs
cost [s]
4
3
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

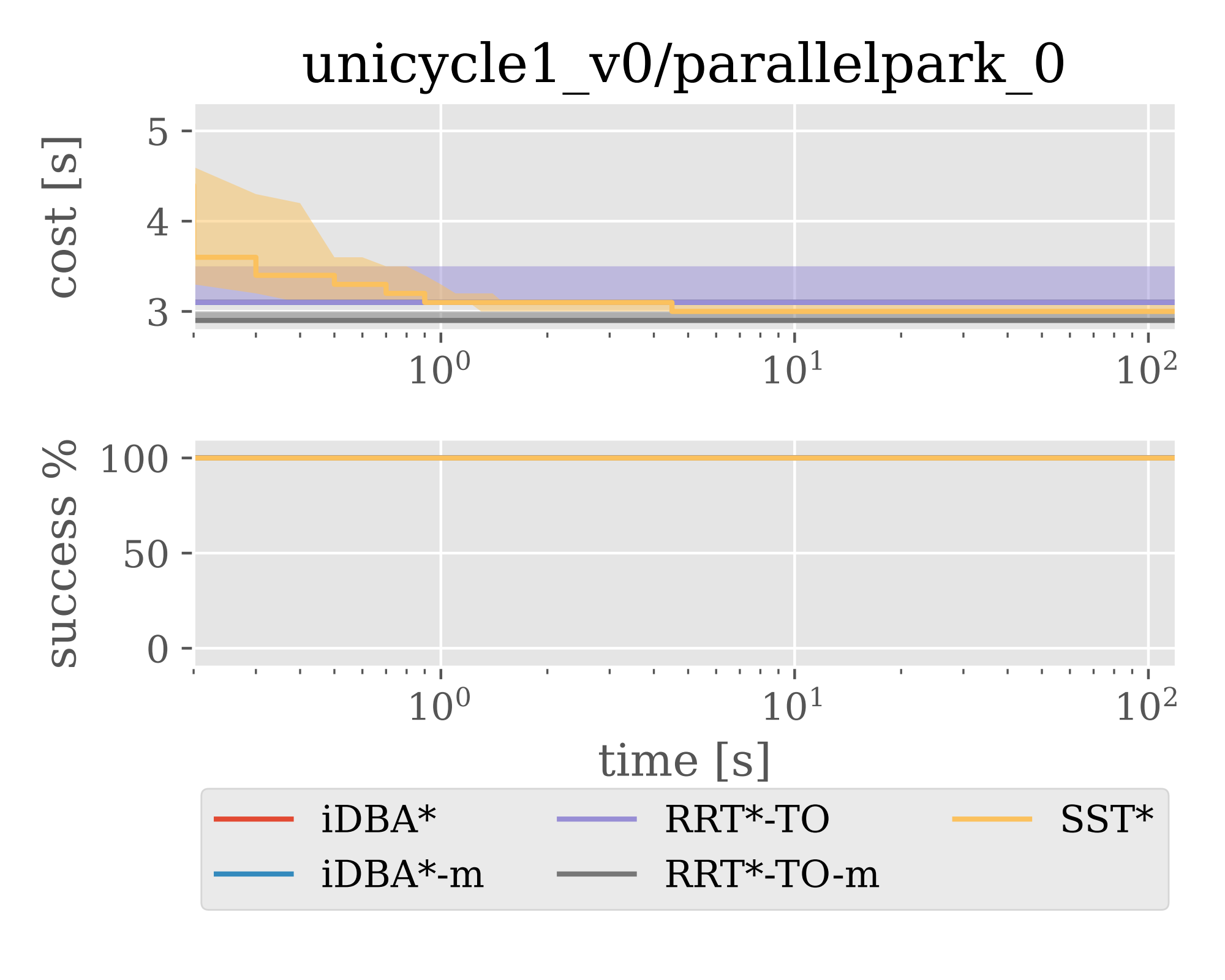

quadrotor_v1/recovery
cost [s]
2.2
2.0
1.8
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

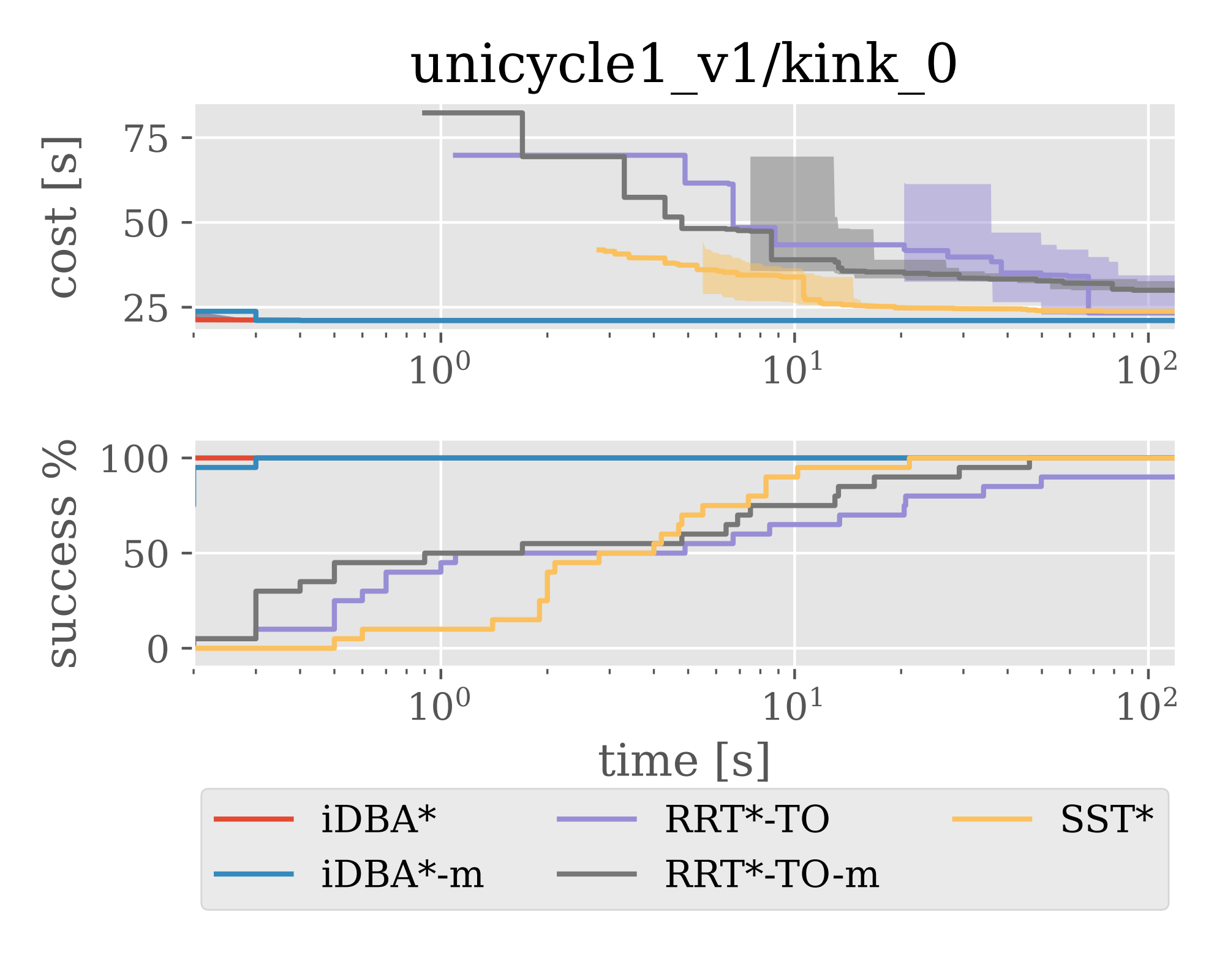

quadrotor_v1/recovery_with_obs
cost [s]
4
3
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

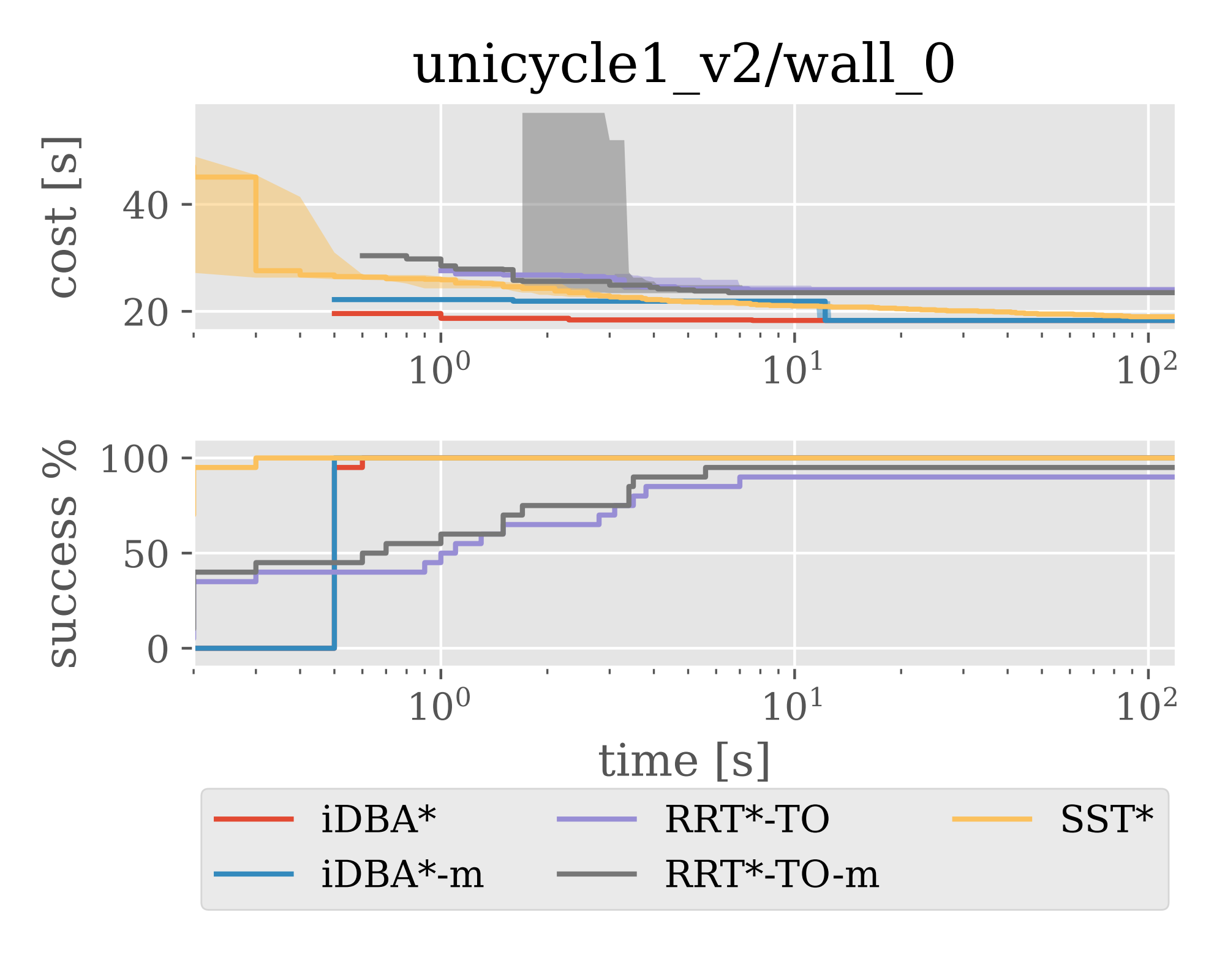

Quadrotor v1 - Window
cost [s]
10
5
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

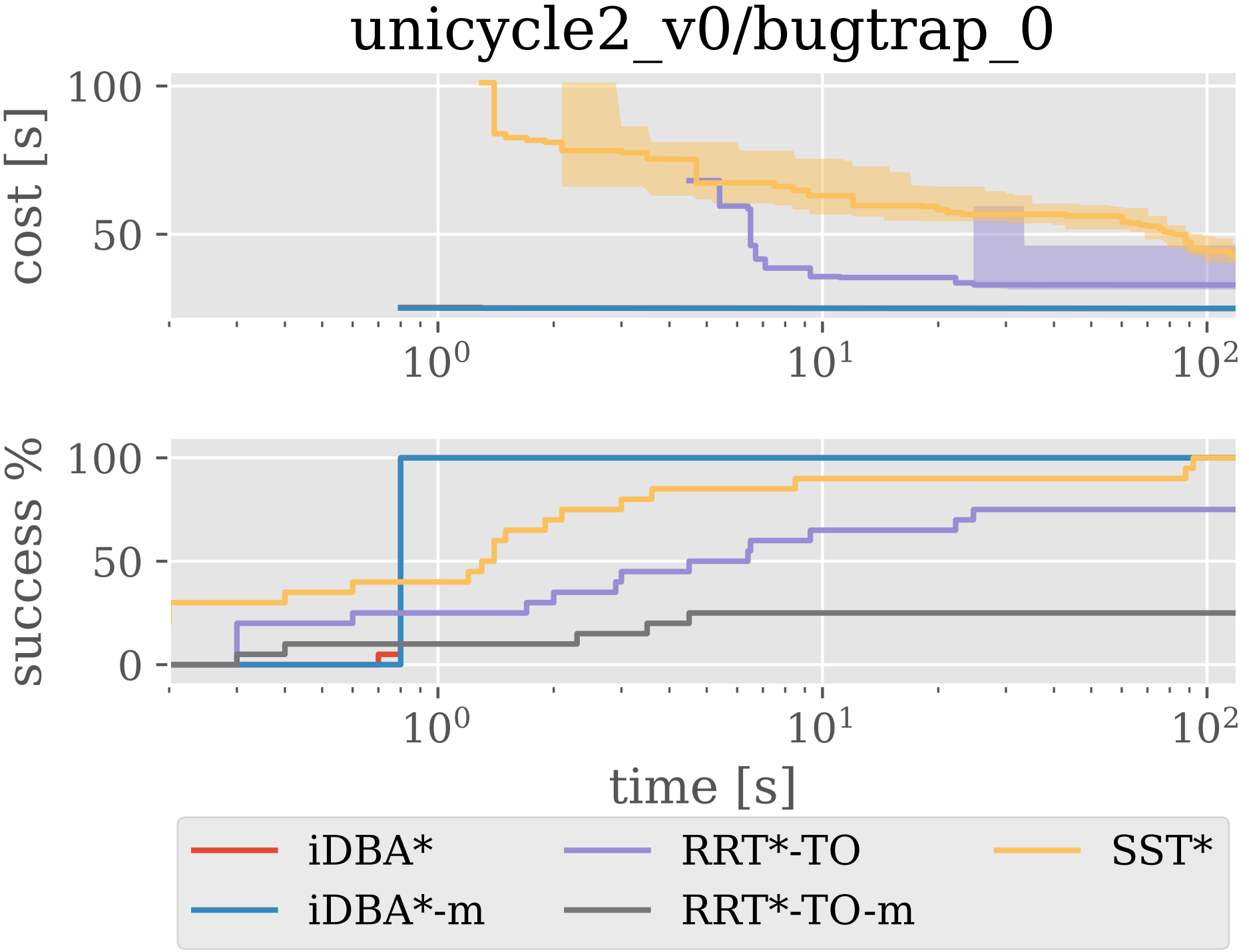

Unicycle 1 v0 - Bugtrap
cost [s]
100
50
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

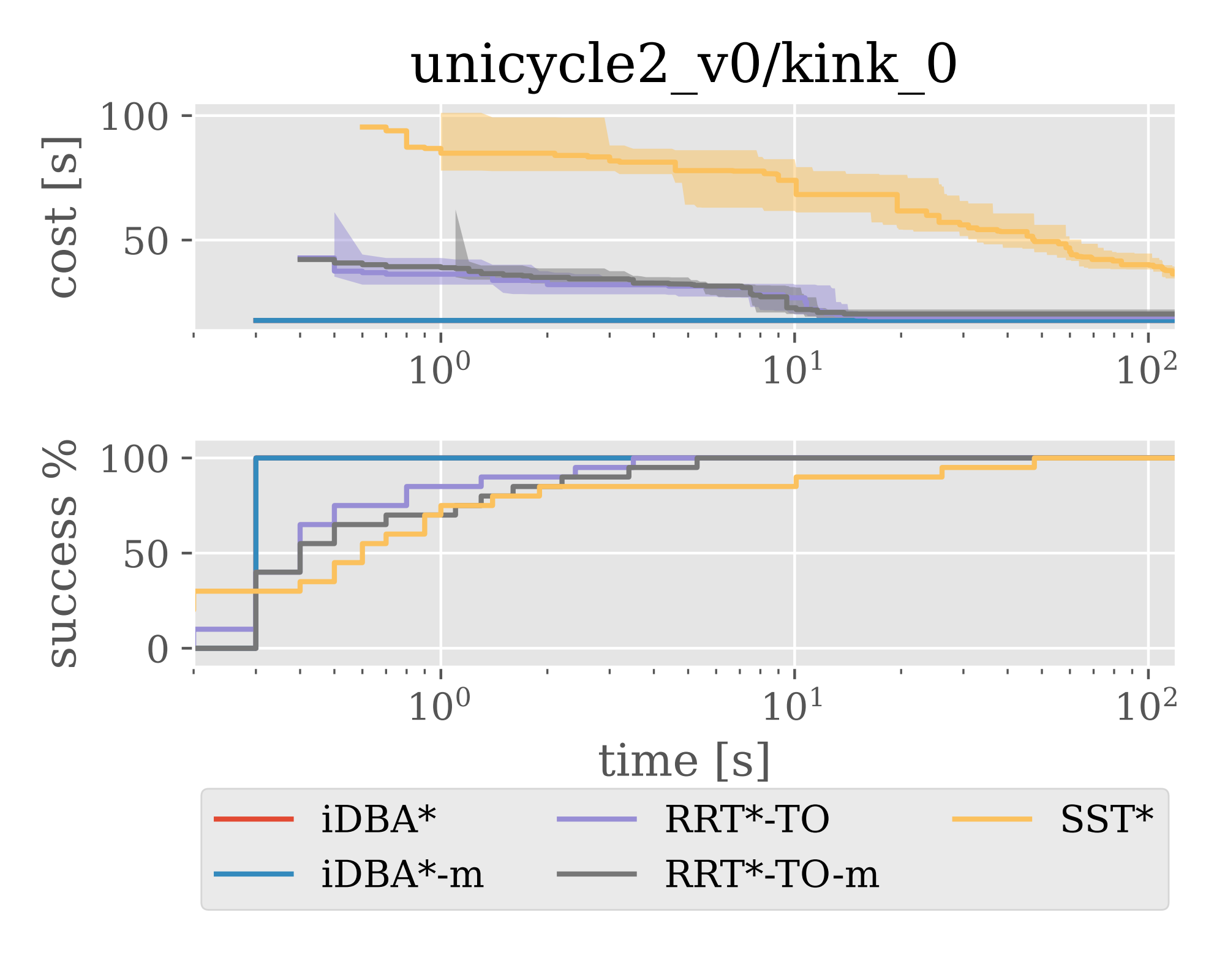

unicycle1_v0/kink_0
cost [s]
60
40
20
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*

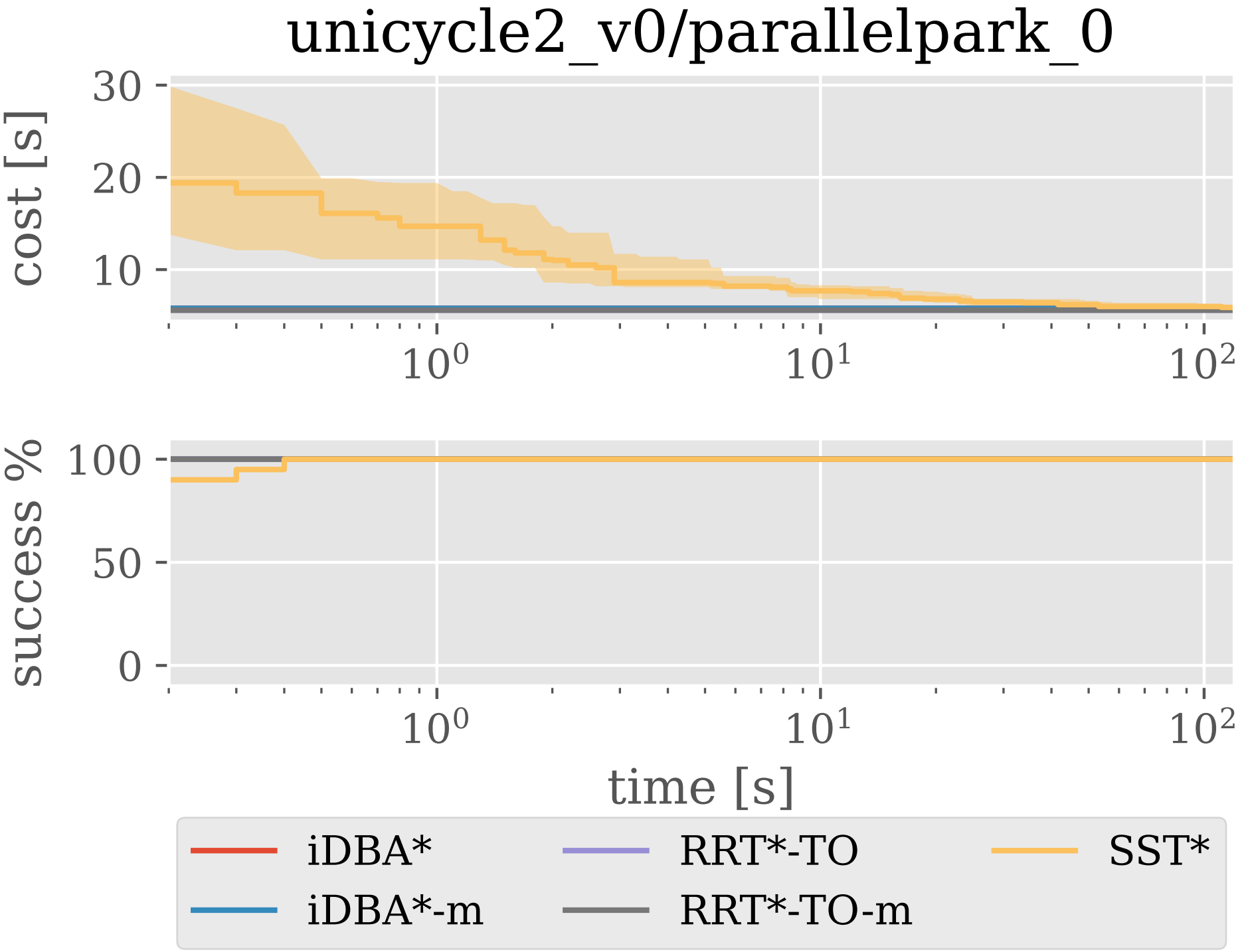

unicycle1_v0/parallelpark_0
cost [s]
5
4
3
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*


unicycle1_v1/kink_0
cost [s]
75
50
25
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*


unicycle1_v2/wall_0
cost [s]
40
20
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*


unicycle2_v0/bugtrap_0
cost [s]
100
50
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*


unicycle2_v0/kink_0
cost [s]
100
50
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*


unicycle2_v0/parallelpark_0
cost [s]
30
20
10
10^0
10^1
10^2
success %
100
50
0
10^0
10^1
10^2
time [s]
iDBA*
iDBA*-m
RRT*-TO
RRT*-TO-m
SST*